

C For Engineers Scientists

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C Programming for Scientists and Engineers - Eric Downs
2017-07-11

It begins with a chapter focused on the basic terminology relating to hardware, software, problem definition and solution. From there readers are quickly brought into the key elements of C and will be writing their own code upon completion of Chapter 2. Concepts are then gradually built upon using a strong, structured approach with syntax and semantics presented in an easy-to-understand sentence format. Readers will find C Programming for Scientists and Engineers with Applications to be an engaging, user-friendly introduction to this popular language.

Problem Solving For Engineers and Scientists - R. Friedman 1991-05-31

Friedman teaches the crucial engineering skill of problem solving, using a creative question-and-answer format for solving problems that simulates the trial-and-error methods used in the real world.

Essential Java for Scientists and Engineers - Brian D. Hahn 2002

This text serves as an introduction to the programming language Java for scientists and engineers, as well as experienced programmers wishing to learn Java as an additional language. The authors have specifically taken a hands-on approach to get the reader writing and running programs immediately. In addition, the book focuses on how Java, and object-oriented programming, can be used to solve science and engineering problems.

[A Numerical Library in C for Scientists and Engineers](#) - Hang T. Lau 1994-11-23

This extensive library of computer programs-written in C language-allows readers to solve numerical problems in areas of linear algebra, ordinary and partial differential equations, optimization, parameter estimation, and special functions of mathematical physics. The library is based on NUMAL, the program assemblage developed and used at the Centre for Mathematics and Computer Science in Amsterdam, one of the world's leading research centers. The important characteristic of the library is its modular structure. Because it is highly compact, it is well-suited for use

on personal computers. The library offers the expert a prodigious collection of procedures for implementing numerical methods. The novice can experiment with the worked examples provided and use the more comprehensive procedures to perform mathematical computations. The library provides a powerful research tool for computer scientists, engineers, and applied mathematicians. Applicable materials can be downloaded from the CRC Press website.

Mathematical Techniques for Engineers and Scientists - Larry C. Andrews 2003

"This self-study text for practicing engineers and scientists explains the mathematical tools that are required for advanced technological applications, but are often not covered in undergraduate school. The authors (University of Central Florida) describe special functions, matrix methods, vector operations, the transformation laws of tensors, the analytic functions of a complex variable, integral transforms, partial differential equations, probability theory, and random processes. The book could also serve as a supplemental graduate text."--Memento.

C Mathematical Function Handbook - Louis Baker 1992

C source code, algorithms and applications for a wide range of valuable scientific and engineering mathematical functions. Each function is discussed in detail with algorithms, applications, and key refernces. Includes a separate 3 1/2" disk.

C for Scientists and Engineers - Richard Johnsonbaugh 1996-01-01

C Programming: The Essentials for Engineers and Scientists - David R. Brooks 2012-12-06

This text teaches the essentials of C programming,

concentrating on what readers need to know in order to produce stand-alone programs and so solve typical scientific and engineering problems. It is a learning-by-doing book, with many examples and exercises, and lays a foundation of scientific programming concepts and techniques that will prove valuable for those who might eventually move on to another language. Written for undergraduates who are familiar with computers and typical applications but are new to programming.

C Programming for Engineering and Computer Science - H. H. Tan 1999

Discovering Modern C++ - Peter Gottschling 2015-12-23

As scientific and engineering projects grow larger and more complex, it is increasingly likely that those projects will be written in C++. With embedded hardware growing more powerful, much of its software is moving to C++, too. Mastering C++ gives you strong skills for programming at nearly every level, from "close to the hardware" to the highest-level abstractions. In short, C++ is a language that scientific and technical practitioners need to know. Peter Gottschling's *Discovering Modern C++* is an intensive introduction that guides you smoothly to sophisticated approaches based on advanced features. Gottschling introduces key concepts using examples from many technical problem domains, drawing on his extensive experience training professionals and teaching C++ to students of physics, math, and engineering. This book is designed to help you get started rapidly and then master increasingly robust features, from lambdas to expression templates. You'll also learn how to take advantage of the powerful libraries available to C++ programmers: both the Standard Template Library (STL) and scientific libraries

for arithmetic, linear algebra, differential equations, and graphs. Throughout, Gottschling demonstrates how to write clear and expressive software using object orientation, generics, metaprogramming, and procedural techniques. By the time you're finished, you'll have mastered all the abstractions you need to write C++ programs with exceptional quality and performance.

Women and Minorities in Science, Technology, Engineering, and Mathematics - Ronald J. Burke
2007-01-01

Scientific and technological advances and innovations are critical to the economic performance of developed countries and the standard of living of the citizens. This book discusses the nature and size of the problem and shows why increasing the number of women and minorities in science, technology, engineering and mathematics industries is vital.

C Programming: The Essentials for Engineers and Scientists - David R. Brooks 1999-06-04

This text teaches the essentials of C programming, concentrating on what readers need to know in order to produce stand-alone programs and so solve typical scientific and engineering problems. It is a learning-by-doing book, with many examples and exercises, and lays a foundation of scientific programming concepts and techniques that will prove valuable for those who might eventually move on to another language. Written for undergraduates who are familiar with computers and typical applications but are new to programming.

Software Design for Engineers and Scientists - John Allen Robinson 2004-08-21

Software Design for Engineers and Scientists integrates three core areas of computing: . Software engineering - including both traditional methods and the insights of

'extreme programming' . Program design - including the analysis of data structures and algorithms . Practical object-oriented programming Without assuming prior knowledge of any particular programming language, and avoiding the need for students to learn from separate, specialised Computer Science texts, John Robinson takes the reader from small-scale programming to competence in large software projects, all within one volume. Copious examples and case studies are provided in C++. The book is especially suitable for undergraduates in the natural sciences and all branches of engineering who have some knowledge of computing basics, and now need to understand and apply software design to tasks like data analysis, simulation, signal processing or visualisation. John Robinson introduces both software theory and its application to problem solving using a range of design principles, applied to the creation of medium-sized systems, providing key methods and tools for designing reliable, efficient, maintainable programs. The case studies are presented within scientific contexts to illustrate all aspects of the design process, allowing students to relate theory to real-world applications. Core computing topics - usually found in separate specialised texts - presented to meet the specific requirements of science and engineering students Demonstrates good practice through applications, case studies and worked examples based in real-world contexts

Programming in C++ for Engineering and Science - Larry Nyhoff 2012-08-01

Developed from the author's many years of teaching computing courses, Programming in C++ for Engineering and Science guides students in designing programs to solve real problems encountered in engineering and

scientific applications. These problems include radioactive decay, pollution indexes, digital circuits, differential equations, Internet addresses, data analysis, simulation, quality control, electrical networks, data encryption, beam deflection, and many other areas. To make it easier for novices to develop programs, the author uses an object-centered design approach that helps students identify the objects in a problem and the operations needed; develop an algorithm for processing; implement the objects, operations, and algorithm in a program; and test, correct, and revise the program. He also revisits topics in greater detail as the text progresses. By the end of the book, students will have a solid understanding of how C++ can be used to process complex objects, including how classes can be built to model objects. Web Resource The book's website at <http://cs.calvin.edu/books/c++/enr-sci> provides source code, expanded presentations, links to relevant sites, reference materials, lab exercises, and projects. For instructors, solutions to exercises and PowerPoint slides for classroom use are available upon qualifying course adoption.

C for Engineers and Scientists - Gary J. Bronson 1992
This text introduces the C programming language using a range of engineering and science applications in the examples and exercises. The book assumes no programming experience and is suitable for an introduction to programming course (using C instead of Fortran or Pascal). Structured programming principles are introduced early and used throughout. The text includes clear explanations and many example programs (using ANSI C) show C as a powerful tool in engineering and science applications. It also includes exercises after each section, common programming error sections, and chapter

summaries.

C++ for Engineers and Scientists - Gary J. Bronson 2006
Bronson's second edition makes C++ accessible to first-level engineering students. The book teaches the fundamentals of the C++ language with a gradual refinement of programming skills from procedural to object-oriented. Part One presents procedural programming with an emphasis on modular program design. Part Two, on object-oriented programming, and Part Three, on data structures, are interchangeable to allow for teaching flexibility. In addition, students are introduced to the fundamentals of software engineering with an emphasis on problem-solving techniques, making the text an ideal choice for both one- and two-semester C++ programming courses.

Nonlinear Physics with Mathematica for Scientists and Engineers - Richard H. Enns 2013-04-19

Nonlinear physics continues to be an area of dynamic modern research, with applications to physics, engineering, chemistry, mathematics, computer science, biology, medicine and economics. In this text extensive use is made of the Mathematica computer algebra system. No prior knowledge of Mathematica or programming is assumed. This book includes 33 experimental activities that are designed to deepen and broaden the reader's understanding of nonlinear physics. These activities are correlated with Part I, the theoretical framework of the text.

Applied Numerical Methods with MATLAB for Engineers and Scientists - Steven C. Chapra 2023

"This book is designed to support a one-semester course in numerical methods. It has been written for students who want to learn and apply numerical methods in order to solve problems in engineering and science. As such,

the methods are motivated by problems rather than by mathematics. That said, sufficient theory is provided so that students come away with insight into the techniques and their shortcomings"--

Introduction to C++ for Engineers and Scientists - D. M. Etter 1997

Appropriate for introductory undergraduate courses in Engineering Computing with C++. Presents a consistent methodology for solving engineering problems through an introduction to the fundamental capabilities of C++, the language of choice for many practicing engineers and scientists.

C++ for Scientists, Engineers and Mathematicians - Derek M. Capper 2012-12-06

C++ is among the most powerful and popular of programming languages for applications. This is an adoptable textbook for undergraduate students who need to use this language for applications that are - in the main - numerical. Most engineering, physics, and mathematics degree courses include a computing element: this book should be used where C++ is the chosen language, already the majority of cases. The book is comprehensive and includes advanced features of the language, indicating where they are of special interest to the reader. No prior knowledge of C is assumed, and the book's bias towards numerical applications makes it unique in the field.

Problem Solving and Computation for Scientists and Engineers - Steven R. Lerman 1993

Unique in its approach, this introduction to computation shows how to think algorithmically and focuses on problem solving with the C programming language. KEY TOPICS: It considers many different algorithmic areas, including numerical methods, matrix methods, sorting,

searching, graphics and simulation, and introduces object-oriented programming methods, including C++. For computer programmers and software engineers.

Occupational Mobility of Scientists and Engineers - Morris Cobern 1980

Art of Doing Science and Engineering - Richard R. Hamming 2003-12-16

Highly effective thinking is an art that engineers and scientists can be taught to develop. By presenting actual experiences and analyzing them as they are described, the author conveys the developmental thought processes employed and shows a style of thinking that leads to successful results is something that can be learned. Along with spectacular successes, the author also conveys how failures contributed to shaping the thought processes. Provides the reader with a style of thinking that will enhance a person's ability to function as a problem-solver of complex technical issues. Consists of a collection of stories about the author's participation in significant discoveries, relating how those discoveries came about and, most importantly, provides analysis about the thought processes and reasoning that took place as the author and his associates progressed through engineering problems.

Physics for Engineers and Scientists - Hans C. Ohanian 2007

Designed for the introductory calculus-based physics course, *Physics for Engineers and Scientists* is distinguished by its lucid exposition and accessible coverage of fundamental physical concepts. Presenting a modern view of classical mechanics and electromagnetism for today's science and engineering students, it

includes coverage of optics and quantum physics, emphasising the relationship between macroscopic and microscopic phenomena. Organised to address specific concepts and then build on them, this highly readable textbook divides each chapter into short, focused sections followed by review questions. Using real-world examples, the authors offer a glimpse of the practical applications of physics in science and engineering, developing a solid conceptual foundation before introducing mathematical results and derivations (a basic knowledge of derivatives and integrals is assumed).

Physical Property Data Book - David C. Shallcross 2004

Introduction to Numerical Programming - Titus A. Beu
2014-09-03

Makes Numerical Programming More Accessible to a Wider Audience Bearing in mind the evolution of modern programming, most specifically emergent programming languages that reflect modern practice, *Numerical Programming: A Practical Guide for Scientists and Engineers Using Python and C/C++* utilizes the author's many years of practical research and teaching experience to offer a systematic approach to relevant programming concepts. Adopting a practical, broad appeal, this user-friendly book offers guidance to anyone interested in using numerical programming to solve science and engineering problems. Emphasizing methods generally used in physics and engineering—from elementary methods to complex algorithms—it gradually incorporates algorithmic elements with increasing complexity. Develop a Combination of Theoretical Knowledge, Efficient Analysis Skills, and Code Design Know-How The book encourages algorithmic thinking, which is essential to numerical

analysis. Establishing the fundamental numerical methods, application numerical behavior and graphical output needed to foster algorithmic reasoning, coding dexterity, and a scientific programming style, it enables readers to successfully navigate relevant algorithms, understand coding design, and develop efficient programming skills. The book incorporates real code, and includes examples and problem sets to assist in hands-on learning. Begins with an overview on approximate numbers and programming in Python and C/C++, followed by discussion of basic sorting and indexing methods, as well as portable graphic functionality Contains methods for function evaluation, solving algebraic and transcendental equations, systems of linear algebraic equations, ordinary differential equations, and eigenvalue problems Addresses approximation of tabulated functions, regression, integration of one- and multi-dimensional functions by classical and Gaussian quadratures, Monte Carlo integration techniques, generation of random variables, discretization methods for ordinary and partial differential equations, and stability analysis This text introduces platform-independent numerical programming using Python and C/C++, and appeals to advanced undergraduate and graduate students in natural sciences and engineering, researchers involved in scientific computing, and engineers carrying out applicative calculations.

Beginning Julia Programming - Sandeep Nagar 2017-11-25
Get started with Julia for engineering and numerical computing, especially data science, machine learning, and scientific computing applications. This book explains how Julia provides the functionality, ease-of-use and intuitive syntax of R, Python, MATLAB, SAS, or

Stata combined with the speed, capacity, and performance of C, C++, or Java. You'll learn the OOP principles required to get you started, then how to do basic mathematics with Julia. Other core functionality of Julia that you'll cover, includes working with complex numbers, rational and irrational numbers, rings, and fields. Beginning Julia Programming takes you beyond these basics to harness Julia's powerful features for mathematical functions in Julia, arrays for matrix operations, plotting, and more. Along the way, you also learn how to manage strings, write functions, work with control flows, and carry out I/O to implement and leverage the mathematics needed for your data science and analysis projects. "Julia walks like Python and runs like C". This phrase explains why Julia is quickly growing as the most favored option for data analytics and numerical computation. After reading and using this book, you'll have the essential knowledge and skills to build your first Julia-based application. What You'll Learn Obtain core skills in Julia Apply Julia in engineering and science applications Work with mathematical functions in Julia Use arrays, strings, functions, control flow, and I/O in Julia Carry out plotting and display basic graphics Who This Book Is For Those who are new to Julia; experienced users may also find this helpful as a reference.

Physics for Scientists & Engineers - Douglas C. Giancoli 2000

For the calculus-based General Physics course primarily taken by engineers and science majors (including physics majors). This long-awaited and extensive revision maintains Giancoli's reputation for creating carefully crafted, highly accurate and precise physics texts. Physics for Scientists and Engineers combines

outstanding pedagogy with a clear and direct narrative and applications that draw the student into the physics. The new edition also features an unrivaled suite of media and on-line resources that enhance the understanding of physics.

Leadership by Engineers and Scientists - Dennis W. Hess 2018-03-12

Teaches scientists and engineers leadership skills and problem solving to facilitate management of team members, faculty, and staff This textbook introduces readers to open-ended problems focused on interactions between technical and nontechnical colleagues, bosses, and subordinates. It does this through mini case studies that illustrate scenarios where simple, clear, or exact solutions are not evident. By offering examples of dilemmas in technical leadership along with selected analyses of possible ways to address or consider such issues, aspiring or current leaders are made aware of the types of problems they may encounter. This situational approach also allows the development of methodologies to address these issues as well as future variations or new issues that may arise. Leadership by Engineers and Scientists guides and facilitates approaches to solving leadership/people problems encountered by technically trained individuals. Students and practicing engineers will learn leadership by being asked to consider specific situations, debate how to deal with these issues, and then make decisions based on what they have learned. Readers will learn technical leadership fundamentals; ethics and professionalism; time management; building trust and credibility; risk taking; leadership through questions; creating a vision; team building and teamwork; running an effective meeting; conflict management and resolution;

communication; and presenting difficult messages. Describes positive traits and characteristics that technically-trained individuals bring to leadership positions, indicates how to use these skills, and describes attitudes and approaches necessary for effectively serving as leaders Covers negative traits and characteristics that can be detrimental when applied to dealing with others in their role as leaders Discusses situations and circumstances routinely encountered by new and experienced leaders of small teams Facilitates successful transitions into leadership and management positions by individuals with technical backgrounds Indicates how decisions can be reached when constraints of different personalities, time frames, economics, and organization politics and culture inhibit consensus Augments technical training by building awareness of the criticality of people skills in effective leadership Leadership by Engineers and Scientists is an excellent text for technically trained individuals who are considering, anticipating, or have recently been promoted to formal leadership positions in industry or academia.

Programming in C++ for Engineering and Science - Larry Nyhoff 2012-08-01

Developed from the author's many years of teaching computing courses, Programming in C++ for Engineering and Science guides students in designing programs to solve real problems encountered in engineering and scientific applications. These problems include radioactive decay, pollution indexes, digital circuits, differential equations, Internet addr

C Programming for Scientists and Engineers with Applications - Rama Reddy 2009-08-18

C is a favored and widely used programming language,

particularly within the fields of science and engineering. C Programming for Scientists and Engineers with Applications guides readers through the fundamental, as well as the advanced concepts, of the C programming language as it applies to solving engineering and scientific problems. Ideal for readers with no prior programming experience, this text provides numerous sample problems and their solutions in the areas of mechanical engineering, electrical engineering, heat transfer, fluid mechanics, physics, chemistry, and more. It begins with a chapter focused on the basic terminology relating to hardware, software, problem definition and solution. From there readers are quickly brought into the key elements of C and will be writing their own code upon completion of Chapter 2. Concepts are then gradually built upon using a strong, structured approach with syntax and semantics presented in an easy-to-understand sentence format. Readers will find C Programming for Scientists and Engineers with Applications to be an engaging, user-friendly introduction to this popular language.

C for Engineers - Brian Bramer 1997

This book is a self-contained text which makes no assumptions about previous programming experience. It should accompany a series of practical/tutorial sessions which may be backed up with lectures. Each Chapter is a self-contained unit that can be read by the student and many include exercises with sample answers. Good programming practice is encouraged throughout the book by the use of modular and structured programming techniques. The text introduces mathematical library functions at an early stage, contains a chapter devoted to the problems associated with evaluating mathematical series and describes techniques to access low-level

system dependent facilities. The majority of programs, however, deal with the general problems of storing and manipulating different types of data and are applicable to a wide range of subject areas. From a review of the first edition... 'good example programs and exercises on engineering biased topics' M Ward, College of NE London Also of Interest C ++ for Engineers Brian Bramer and Susan Bramer ISBN: 0 340 64584 9 ISBN (Americas only): 0 470 23578 0

A Framework for K-12 Science Education - National Research Council 2012-02-28

Science, engineering, and technology permeate nearly every facet of modern life and hold the key to solving many of humanity's most pressing current and future challenges. The United States' position in the global economy is declining, in part because U.S. workers lack fundamental knowledge in these fields. To address the critical issues of U.S. competitiveness and to better prepare the workforce, *A Framework for K-12 Science Education* proposes a new approach to K-12 science education that will capture students' interest and provide them with the necessary foundational knowledge in the field. *A Framework for K-12 Science Education* outlines a broad set of expectations for students in science and engineering in grades K-12. These expectations will inform the development of new standards for K-12 science education and, subsequently, revisions to curriculum, instruction, assessment, and professional development for educators. This book identifies three dimensions that convey the core ideas and practices around which science and engineering education in these grades should be built. These three dimensions are: crosscutting concepts that unify the study of science through their common application across

science and engineering; scientific and engineering practices; and disciplinary core ideas in the physical sciences, life sciences, and earth and space sciences and for engineering, technology, and the applications of science. The overarching goal is for all high school graduates to have sufficient knowledge of science and engineering to engage in public discussions on science-related issues, be careful consumers of scientific and technical information, and enter the careers of their choice. *A Framework for K-12 Science Education* is the first step in a process that can inform state-level decisions and achieve a research-grounded basis for improving science instruction and learning across the country. The book will guide standards developers, teachers, curriculum designers, assessment developers, state and district science administrators, and educators who teach science in informal environments.

C for Engineers and Scientists - Harry H. Cheng 2010

This book focuses on systematic software design approach in C for applications in engineering and science following the latest standard developed by the ANSI C/ISO C Standard Committees called C99.

Programming for Engineers - Aaron R. Bradley 2011-10-25

To learn to program is to be initiated into an entirely new way of thinking about engineering, mathematics, and the world in general. Computation is integral to all modern engineering disciplines, so the better you are at programming, the better you will be in your chosen field. The author departs radically from the typical presentation by teaching concepts and techniques in a rigorous manner rather than listing how to use libraries and functions. He presents pointers in the very first chapter as part of the development of a computational model that facilitates an ab initio presentation of

subjects such as function calls, call-by-reference, arrays, the stack, and the heap. The model also allows students to practice the essential skill of memory manipulation throughout the entire course rather than just at the end. As a result, this textbook goes further than is typical for a one-semester course -- abstract data types and linked lists, for example, are covered in depth. The computational model will also serve students in their adventures with programming beyond the course: instead of falling back on rules, they can think through the model to decide how a new programming concept fits with what they already know. The book is appropriate for undergraduate students of engineering and computer science, and graduate students of other disciplines. It contains many exercises integrated into the main text, and the author has made the source code available online.

Knowledge Intensive Design Technology - Jonathan C. Borg
2013-11-11

Knowledge Intensive Design Technology is a collection of papers presented at the Fifth Workshop on Knowledge Intensive CAD, which was sponsored by the International Federation for Information Processing (IFIP) Working Group 5.2 and hosted by the Department of Manufacturing Engineering at the University of Malta in July 2002. The book chapters progressively take the reader through the following sequential sections; -Part One - KIC Development Approaches, -Part Two - Knowledge Systematization, -Part Three - Prototype KIC Systems. Knowledge Intensive Design Technology makes essential reading for practicing engineers/scientists involved in R&D as well as for relevant Masters and Ph.D. students. The book is also pertinent to those in industry concerned with capturing and structuring company-

specific knowledge for proactive reuse to increase product development efficiency, and also to those involved in the development of CAD systems.

An Introduction to Management for Engineers - Andrew C. Payne
1996-05-03

Why should the student of engineering study management? Engineering skills alone do not meet real world requirements; they have to be supplemented by management training. In fact, after graduation, most engineers will find that their success depends as much on general management skills and understanding operational systems as on their technical expertise. To become a complete engineer, a student needs a firm foundation in these skills ? Management for Engineers provides such a foundation. Practical and accessible, the book aims to equip the reader with all the skills and management related topics covered in an undergraduate or graduate course in engineering management. Management for Engineers is based on the Engineering Management Programme at City University, London, a course which offers all its undergraduate engineers portable management skills, presenting them with the most recent management concepts and covering such issues as: management of quality, materials and new product development human resource management and communication project management and critical path networks management of the supply system and inventory control employment law and the single European market The authors have a combined experience of more than 80 years in senior management in industry. This practical management experience, which is brought to bear in the text, is enhanced by sections drawn from other management courses ? in particular from the unique MBA in Engineering Management and from the highly successful BSc in

Management and Systems. The combination of real world experience and academic pedigree to be found in Management for Engineers makes this the most appropriate text for the student of today and the engineer of tomorrow.

Essential MATLAB for Scientists and Engineers - Brian D. Hahn 2002

"This completely revised new edition is based on the latest version of MATLAB. New chapters cover handle graphics, graphical user interfaces (GUIs), structures and cell arrays, and importing/exporting data. The chapter on numerical methods now includes a general GUI-driver ODE solver."--Jacket.

Reporting Results - David C. van Aken 2008-05-05

This brief guide is ideal for science and engineering students and professionals to help them communicate technical information clearly, accurately, and effectively. The focus is on the most common communication forms, including laboratory reports, research articles, and oral presentations, and on common issues that arise in classroom and professional practice. This book will be especially useful to students in a first chemistry or physics laboratory course. Advanced courses will often use the same formatting as required for submission to technical journals or for technical report writing, which is the focus of this book. Good communication habits are appropriate in all forms of technical communication. This book will help the reader develop effective communication skills. It is also ideal as a reference on

stylistic and grammar issues throughout a technical career. Unlike most texts, which concentrate on writing style, this book also treats oral presentations, graphing, and analysis of data.

CUDA Fortran for Scientists and Engineers - Gregory Ruetsch 2013-09-11

CUDA Fortran for Scientists and Engineers shows how high-performance application developers can leverage the power of GPUs using Fortran, the familiar language of scientific computing and supercomputer performance benchmarking. The authors presume no prior parallel computing experience, and cover the basics along with best practices for efficient GPU computing using CUDA Fortran. To help you add CUDA Fortran to existing Fortran codes, the book explains how to understand the target GPU architecture, identify computationally intensive parts of the code, and modify the code to manage the data and parallelism and optimize performance. All of this is done in Fortran, without having to rewrite in another language. Each concept is illustrated with actual examples so you can immediately evaluate the performance of your code in comparison. Leverage the power of GPU computing with PGI's CUDA Fortran compiler Gain insights from members of the CUDA Fortran language development team Includes multi-GPU programming in CUDA Fortran, covering both peer-to-peer and message passing interface (MPI) approaches Includes full source code for all the examples and several case studies Download source code and slides from the book's companion website