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Fundamentals of Object-oriented Design in UML - Meilir Page-Jones 2000

With this book, object-oriented developers can hone the skills necessary to create the foundation for quality software: a first-rate design. The book introduces notation, principles, and terminology that developers can use to evaluate their designs and discuss them meaningfully with colleagues. Every developer will appreciate the detailed diagrams, on-point examples, helpful exercises, and troubleshooting techniques.

Python - Martin C. Brown 2001

Includes complete module guide and details on using Python for RAD-cover.

Learning UML 2.0 - Russ Miles 2006-04-25

With its clear introduction to the Unified Modeling Language (UML) 2.0, this tutorial offers a solid understanding of each topic, covering foundational concepts of object-orientation and an introduction to each of the UML diagram types.

Linear Integrated Circuits - D Choudhury Roy 2003

Designed Primarily For Courses In Operational Amplifier And Linear Integrated Circuits For Electrical, Electronic, Instrumentation And Computer Engineering And Applied Science Students. Includes Detailed Coverage Of Fabrication Technology Of Integrated Circuits. Basic Principles Of Operational Amplifier, Internal Construction And Applications Have Been Discussed. Important Linear Ics Such As 555 Timer, 565 Phase-Locked Loop, Linear Voltage Regulator Ics 78/79 Xx And 723 Series D-A And A-D Converters Have Been Discussed In Individual Chapters. Each Topic Is Covered In Depth. Large Number Of Solved Problems, Review Questions And Experiments Are Given With Each Chapter For Better Understanding Of Text. Salient Features Of Second Edition * Additional Information Provided Wherever Necessary To Improve The Understanding Of Linear Ics. * Chapter 2 Has Been Thoroughly Revised. * Dc & Ac Analysis Of Differential Amplifier Has Been Discussed In Detail. * The Section On Current Mirrors Has Been Thoroughly Updated. * More Solved Examples, Pspice Programs And Answers To Selected Problems Have Been Added.

Object-Oriented Analysis and Design - Mike O'Docherty 2005-05-20

Covering the breadth of a large topic, this book provides a thorough grounding in object-oriented concepts, the software development process, UML and multi-tier technologies. After covering some basic ground work underpinning OO software projects, the book follows the steps of a typical development project (Requirements Capture - Design - Specification & Test), showing how an abstract problem is taken through to a concrete solution. The book is programming language agnostic - so code is kept to a minimum to avoid detail and deviation into implementation minutiae. A single case study running through the text provides a realistic example showing development from an initial proposal through to a finished system. Key artifacts such as the requirements document and detailed designs are included. For each aspect of the case study, there is an exercise for the reader to produce similar documents for a different system.

The Exploits of Sherlock Holmes - 1971

12 new plots based on clues from the original stories of Sherlock Holmes

Object Oriented Systems Development - Ali Bahrami 1999

Covers O-O concepts, tools, development life cycle, problem solving, modeling, analysis, and design, while utilizing UML (Unified Modeling Language) for O-O modeling. UML has become the standard notation for modeling O-O systems and is being embraced by major software developers like Microsoft and Oracle.

Visual Modeling with Rational Rose 2002 and UML - Terry Quatrani 2003

Thoroughly updated and fully compliant with Rational Rose 2002, the latest release of the industry's most popular software modeling tool, this edition contains simplified, useful case studies and helps the reader understand the core concepts of modeling and how to use UML effectively.

Big Data Computing - Rajendra Akerkar 2013-12-05

Due to market forces and technological evolution, Big Data computing is developing at an increasing rate. A wide variety of novel approaches and tools have emerged to tackle the challenges of Big Data, creating both more opportunities and more challenges for students and professionals in the field of data computation and analysis. Presenting a mix of industry cases and theory, Big Data Computing discusses the technical and practical issues related to Big Data in intelligent information management. Emphasizing the adoption and diffusion of Big Data tools and technologies in industry, the book introduces a broad range of Big Data concepts, tools, and techniques. It covers a wide range of research, and provides comparisons between state-of-the-art approaches.

Comprised of five sections, the book focuses on: What Big Data is and why it is important Semantic technologies Tools and methods Business and economic perspectives Big Data applications across industries

Object Lifecycles - Sally Shlaer 1992

A companion book to Mellor and Shlaer's Object-Oriented Systems Analysis which covers the Information Modeling step, this book details in three steps a systematic method for investigating and defining real-time, scientific, and business-oriented systems. It explains the State Modeling step, the Process Modeling step, and the External Specifications step.

Ernst Neufert, Peter Neufert - Nicole Delmes 2014

The numerous designs by Ernst Neufert (1900-1986) and his son, Peter Neufert (1925-1999), which ranged from residences to industrial and office buildings, helped define twentieth-century German architecture. Especially influential, of course, were the many years that Ernst Neufert taught at the Technical University of Darmstadt as well as his Bauentwurfslehre, a theory of architectural design that continues to be a standard work to this day. The Neuferts' buildings stand for Modernism and the rebuilding of Germany after World War II. Ernst Neufert, for instance, designed the strictly functional Quelle distribution center in Nuremberg. Prestressed concrete offered technical opportunities for Peter Neufert's bold experiments in form, which clearly distinguished his buildings in the late sixties from those of his father. Using large-format photographs, this volume documents the first stage of six selected building projects by the two architects and attests to the quality and relevance of their designs.

Markets, Games, and Strategic Behavior - Charles A. Holt 2019-03-12

From a pioneer in experimental economics, an expanded and updated edition of a textbook that brings economic experiments into the classroom Economics is rapidly becoming a more experimental science, and the best way to convey insights from this research is to engage students in classroom simulations that motivate subsequent discussions and reading. In this expanded and updated second edition of Markets, Games, and Strategic Behavior, Charles Holt, one of the leaders in experimental economics, provides an unparalleled introduction to the study of economic behavior, organized around risky decisions, games of strategy, and economic markets that can be simulated in class. Each chapter is based on a key experiment, presented with accessible examples and just enough theory. Featuring innovative applications from the lab and the field, the book introduces new research on a wide range of topics. Core chapters provide an introduction to the experimental analysis of markets and strategic decisions made in the shadow of risk or conflict. Instructors can then pick and choose among topics focused on bargaining, game theory, social preferences, industrial organization, public choice and voting, asset market bubbles, and auctions. Based on decades of teaching experience, this is the perfect book for any undergraduate course in experimental economics or behavioral game theory. New material on topics such as matching, belief elicitation, repeated games, prospect theory, probabilistic choice, macro experiments, and statistical analysis Participatory experiments that connect behavioral theory and laboratory research Largely self-contained

chapters that can each be covered in a single class Guidance for instructors on setting up classroom experiments, with either hand-run procedures or free online software End-of-chapter problems, including some conceptual-design questions, with hints or partial solutions provided

Object-oriented Methods - Ian Graham 2001

Since the previous edition of this popular and comprehensive book was published, there have been massive changes in the field of object technology. This book has been fully revised and updated to reflect the newest technologies and methodologies, including extensive coverage of middleware, components, Java & UML. If you are a developer or manager needing to succeed with objects, this book will give you a full understanding of the key concepts, benefits and pitfalls - plus what technologies and tools are available and how to evaluate them. It offers invaluable insights into the philosophy and real-world practice of today's leading object-oriented techniques and products. Major features of this edition: detailed chapter covering middleware and migration strategies chapter describing best practice for analysis and design, with in-depth focus on architecture and patterns plus a concise presentation of the Catalysis method for component based development revised coverage of requirements, featuring detailed description of the SOMA approach coverage of Java, in addition to other object-oriented programming languages Plus:- significantly revised coverage of object-oriented databases to address new and increasingly mature products- review of processes and project management including RUP and OPEN Process, and guidance on testing and UI design- new appendices summarizing the UML notation and background survey of 50 object oriented methods-self-test questions and model answers on accompanying web-site: www.trireme.com

UML 2 Toolkit - Hans-Erik Eriksson 2003-11-04

Gain the skills to effectively plan software applications and systems using the latest version of UML UML 2 represents a significant update to the UML specification, from providing more robust mechanisms for modeling workflow and actions to making the modeling language more executable. Now in its second edition, this bestselling book provides you with all the tools you'll need for effective modeling with UML 2. The authors get you up to speed by presenting an overview of UML and its main features. You'll then learn how to apply UML to produce effective diagrams as you progress through more advanced topics such as use-case diagrams, classes and their relationships, dynamic diagrams, system architecture, and extending UML. The authors take you through the process of modeling with UML so that you can successfully deliver a software product or information management system. With the help of numerous examples and an extensive case study, this book teaches you how to:

- * Organize, describe, assess, test, and realize use cases
- * Gain substantial information about a system by using classes
- * Utilize activity diagrams, state machines, and interaction diagrams to handle common issues
- * Extend UML features for specific environment or domains
- * Use UML as part of a Model Driven Architecture initiative
- * Apply an effective process for using UML

The CD-ROM contains all of the UML models and Java™ code for a complete application, Java™ 2 Platform, Standard Edition, Version 1.4.1, and links to the Web sites for vendors of UML 2 tools.

Probability and Queueing Theory - S. Palaniammal 2011

Developing Software with UML - Bernd Oestereich 2002

This book shows us how to use UML and apply it in object-oriented software development. Part 1 of the book guides the reader step-by-step through the development process while part 2 explains the basics of UML in detail.

Applied Abstract Algebra - Rudolf Lidl 2013-03-14

Accessible to junior and senior undergraduate students, this survey contains many examples, solved exercises, sets of problems, and parts of abstract algebra of use in many other areas of discrete mathematics. Although this is a mathematics book, the authors have made great efforts to address the needs of users employing the techniques discussed. Fully worked out computational examples are backed by more than 500 exercises throughout the 40 sections. This new edition includes a new chapter on cryptology, and an enlarged chapter on applications of groups, while an extensive chapter has been added to survey other applications not included in the first edition. The book assumes knowledge of the material covered in a course on linear algebra and, preferably, a first course in (abstract) algebra covering the basics of groups, rings, and fields.

Cloud Security - Ronald L. Krutz 2010-08-31

Well-known security experts decipher the most challenging aspect of

cloud computing-security Cloud computing allows for both large and small organizations to have the opportunity to use Internet-based services so that they can reduce start-up costs, lower capital expenditures, use services on a pay-as-you-use basis, access applications only as needed, and quickly reduce or increase capacities. However, these benefits are accompanied by a myriad of security issues, and this valuable book tackles the most common security challenges that cloud computing faces. The authors offer you years of unparalleled expertise and knowledge as they discuss the extremely challenging topics of data ownership, privacy protections, data mobility, quality of service and service levels, bandwidth costs, data protection, and support. As the most current and complete guide to helping you find your way through a maze of security minefields, this book is mandatory reading if you are involved in any aspect of cloud computing. Coverage Includes: Cloud Computing Fundamentals Cloud Computing Architecture Cloud Computing Software Security Fundamentals Cloud Computing Risks Issues Cloud Computing Security Challenges Cloud Computing Security Architecture Cloud Computing Life Cycle Issues Useful Next Steps and Approaches

Fundamentals of Discrete Math for Computer Science - Tom Jenkyns 2012-10-16

This textbook provides an engaging and motivational introduction to traditional topics in discrete mathematics, in a manner specifically designed to appeal to computer science students. The text empowers students to think critically, to be effective problem solvers, to integrate theory and practice, and to recognize the importance of abstraction. Clearly structured and interactive in nature, the book presents detailed walkthroughs of several algorithms, stimulating a conversation with the reader through informal commentary and provocative questions. Features: no university-level background in mathematics required; ideally structured for classroom-use and self-study, with modular chapters following ACM curriculum recommendations; describes mathematical processes in an algorithmic manner; contains examples and exercises throughout the text, and highlights the most important concepts in each section; selects examples that demonstrate a practical use for the concept in question.

Computer Architecture and Organization - John Patrick Hayes 1998

Computer Architecture and Organization, 3rd edition, provides a comprehensive and up-to-date view of the architecture and internal organization of computers from a mainly hardware perspective. With a balanced treatment of qualitative and quantitative issues. Hayes focuses on the understanding of the basic principles while avoiding overemphasis on the arcane aspects of design. This approach best meets the needs of undergraduate or beginning graduate-level students.

Coding Theory - San Ling 2004-02-12

Coding theory is concerned with successfully transmitting data through a noisy channel and correcting errors in corrupted messages. It is of central importance for many applications in computer science or engineering. This book gives a comprehensive introduction to coding theory whilst only assuming basic linear algebra. It contains a detailed and rigorous introduction to the theory of block codes and moves on to more advanced topics like BCH codes, Goppa codes and Sudan's algorithm for list decoding. The issues of bounds and decoding, essential to the design of good codes, features prominently. The authors of this book have, for several years, successfully taught a course on coding theory to students at the National University of Singapore. This book is based on their experiences and provides a thoroughly modern introduction to the subject. There are numerous examples and exercises, some of which introduce students to novel or more advanced material.

Test Your C Skills - Yashavant P. Kanetkar 2002-01-01

Elementary Number Theory with Applications - Thomas Koshy 2007-05-08

This second edition updates the well-regarded 2001 publication with new short sections on topics like Catalan numbers and their relationship to Pascal's triangle and Mersenne numbers, Pollard rho factorization method, Hoggatt-Hensell identity. Koshy has added a new chapter on continued fractions. The unique features of the first edition like news of recent discoveries, biographical sketches of mathematicians, and applications--like the use of congruence in scheduling of a round-robin tournament--are being refreshed with current information. More challenging exercises are included both in the textbook and in the instructor's manual. Elementary Number Theory with Applications 2e is ideally suited for undergraduate students and is especially appropriate for prospective and in-service math teachers at the high school and

middle school levels. * Loaded with pedagogical features including fully worked examples, graded exercises, chapter summaries, and computer exercises * Covers crucial applications of theory like computer security, ISBNs, ZIP codes, and UPC bar codes * Biographical sketches lay out the history of mathematics, emphasizing its roots in India and the Middle East

Object-Oriented Software Engineering Using UML, Patterns, and Java - Bernd Bruegge 2013-08-29

For courses in Software Engineering, Software Development, or Object-Oriented Design and Analysis at the Junior/Senior or Graduate level. This text can also be utilized in short technical courses or in short, intensive management courses. Shows students how to use both the principles of software engineering and the practices of various object-oriented tools, processes, and products. Using a step-by-step case study to illustrate the concepts and topics in each chapter, Bruegge and Dutoit emphasize learning object-oriented software engineer through practical experience: students can apply the techniques learned in class by implementing a real-world software project. The third edition addresses new trends, in particular agile project management (Chapter 14 Project Management) and agile methodologies (Chapter 16 Methodologies).

Time-Saver Standards for Interior Design and Space Planning, Second Edition - Julius Panero 2001-07-04

Publisher's Note: Products purchased from Third Party sellers are not guaranteed by the publisher for quality, authenticity, or access to any online entitlements included with the product. The "Silver Bible" -- thoroughly revised, updated and redesigned Interior designers, architects, and other design professionals can still turn to the field's beloved "Silver Bible" for a wealth of information related to the design and planning of residential and commercial interiors. But now, Time-Saver Standards for Interior Design and Space Planning, Second Edition goes even further to truly make the classic interior design reference the standard in its field. From standard furniture dimensions to architectural woodwork details, you'll find a vast array of time-saving data and details. Editors Joseph DeChiara, Julius Panero, and Martin Zelnik have brought together contributions from well-known architectural and interior design firms to give you details derived from actual designs and working drawings, showing various solutions for typical design problems encountered in interior architecture. You get a wide range of typical layouts and residential spaces, offices, conference rooms, and reception areas, in addition to details of bars, restaurants, and public toilets. This exciting new edition includes new international examples and metrification - and provides you with full coverage of healthcare spaces, educational spaces; home offices; videoconferencing spaces; green design; project forms and schedules. Two outstanding sections cover historic styles and woodworking.

The Unified Modeling Language User Guide - Grady Booch 2017-07-12

For nearly ten years, the Unified Modeling Language (UML) has been the industry standard for visualizing, specifying, constructing, and documenting the artifacts of a software-intensive system. As the de facto standard modeling language, the UML facilitates communication and reduces confusion among project stakeholders. The recent standardization of UML 2.0 has further extended the language's scope and viability. Its inherent expressiveness allows users to model everything from enterprise information systems and distributed Web-based applications to real-time embedded systems. In this eagerly anticipated revision of the best-selling and definitive guide to the use of the UML, the creators of the language provide a tutorial to its core aspects in a two-color format designed to facilitate learning. Starting with an overview of the UML, the book explains the language gradually by introducing a few concepts and notations in each chapter. It also illustrates the application of the UML to complex modeling problems across a variety of application domains. The in-depth coverage and example-driven approach that made the first edition of The Unified Modeling Language User Guide an indispensable resource remain unchanged. However, content has been thoroughly updated to reflect changes to notation and usage required by UML 2.0. Highlights include: A new chapter on components and internal structure, including significant new capabilities for building encapsulated designs New details and updated coverage of provided and required interfaces, collaborations, and UML profiles Additions and changes to discussions of sequence diagrams, activity diagrams, and more Coverage of many other changes introduced by the UML 2.0 specification With this essential guide, you will quickly get up to speed on the latest features of the industry standard modeling language and be able to apply them to your

next software project.

LET US C SOLUTIONS -15TH EDITION - Yashavant kanetkar 2018-06-01

Description: Best way to learn any programming language is to create good programs in it. C is not exception to this rule. Once you decide to write any program you would find that there are always at least two ways to write it. So you need to find out whether you have chosen the best way to implement your program. That's where you would find this book useful. It contains solutions to all the exercises present in Let Us C 15th Edition. If you learn the language elements from Let Us C, write programs for the problems given in the exercises and then cross check your answers with the solutions given in this book you would be well on your way to become a skilled C programmer. I am sure you would appreciate this learning path like the millions of students and professionals have in the past decade.

Table Of Contents: Introduction Chapter 0 : Before We begin Chapter 1 : Getting Started Chapter 2 : C Instructions Chapter 3 : Decision Control Instruction Chapter 4 : More Complex Decision Making Chapter 5 : Loop control Instruction Chapter 6 : More Complex Repetitions Chapter 7 : Case Control Instruction Chapter 8 : Functions Chapter 9 : Pointers Chapter 10 : Recursion Chapter 11 : Data Types Revisited Chapter 12 : The C Preprocessor Chapter 13 : Arrays Chapter 14 : Multidimensional Arrays Chapter 15 : Strings Chapter 16 : Handling Multiple Strings Chapter 17 : Structures Chapter 18 : Console Input/Output Chapter 19 : File Input/output Chapter 20 : More Issues in Input/Output Chapter 21 : Operations on Bits Chapter 22 : Miscellaneous features Chapter 23 : C Under Linux

APPLYING UML & PATTERNS 3RD EDITION - Craig Larman 2015
Larman covers how to investigate requirements, create solutions and then translate designs into code, showing developers how to make practical use of the most significant recent developments. A summary of UML notation is included

UML Distilled - Martin Fowler 2018-08-30

More than 300,000 developers have benefited from past editions of UML Distilled . This third edition is the best resource for quick, no-nonsense insights into understanding and using UML 2.0 and prior versions of the UML. Some readers will want to quickly get up to speed with the UML 2.0 and learn the essentials of the UML. Others will use this book as a handy, quick reference to the most common parts of the UML. The author delivers on both of these promises in a short, concise, and focused presentation. This book describes all the major UML diagram types, what they're used for, and the basic notation involved in creating and deciphering them. These diagrams include class, sequence, object, package, deployment, use case, state machine, activity, communication, composite structure, component, interaction overview, and timing diagrams. The examples are clear and the explanations cut to the fundamental design logic. Includes a quick reference to the most useful parts of the UML notation and a useful summary of diagram types that were added to the UML 2.0. If you are like most developers, you don't have time to keep up with all the new innovations in software engineering. This new edition of Fowler's classic work gets you acquainted with some of the best thinking about efficient object-oriented software design using the UML--in a convenient format that will be essential to anyone who designs software professionally.

Renewable Energy & Sustainable Design - Scott Grinnell 2015-01-01
Featuring current information and a practical approach, RENEWABLE ENERGY AND SUSTAINABLE DESIGN combines common forms of renewable energy with green building practices, offering an exciting and engaging introduction to this field. Focusing on both the theory and practice of producing electrical energy from non-fossil fuel sources, this book evaluates different types of building materials and design options while assessing available forms of renewable energy--including solar, wind, hydro, biomass, tidal and geothermal. By examining the benefits and limitations involved in harnessing each of these renewable energies, this book seeks to provide you with an objective and informed viewpoint, with the ultimate purpose of minimizing harmful impacts on individuals, communities, and the environment. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Countdown to a New Library - Jeannette Woodward 2000-08

Provides advice to librarians overseeing building projects, including guidelines on communicating with architects and contractors, keeping within time and budget constraints, and meeting standards and ADA requirements.

Visual Object-oriented Programming - Margaret Burnett 1995

This book is intended as a serious introduction and reference for cutting-

edge developers in the areas of visual and object-oriented programming. The first book on this topic, this guide focuses on the elements and strategies to help those who design visual object-oriented systems avoid some of the known pitfalls.

Operating Systems - Ramez Elmasri 2010

Elmasri, Levine, and Carrick's "spiral approach" to teaching operating systems develops student understanding of various OS components early on and helps students approach the more difficult aspects of operating systems with confidence. While operating systems have changed dramatically over the years, most OS books use a linear approach that covers each individual OS component in depth, which is difficult for students to follow and requires instructors to constantly put materials in context. Elmasri, Levine, and Carrick do things differently by following an integrative or "spiral" approach to explaining operating systems. The spiral approach alleviates the need for an instructor to "jump ahead" when explaining processes by helping students "completely" understand a simple, working, functional system as a whole in the very beginning. This is more effective pedagogically, and it inspires students to continue exploring more advanced concepts with confidence.

Object-Oriented Analysis and Design - Sarnath Ramnath 2010-12-06

Object-oriented analysis and design (OOAD) has over the years, become a vast field, encompassing such diverse topics as design process and principles, documentation tools, refactoring, and design and architectural patterns. For most students the learning experience is incomplete without implementation. This new textbook provides a comprehensive introduction to OOAD. The salient points of its coverage are:

- A sound footing on object-oriented concepts such as classes, objects, interfaces, inheritance, polymorphism, dynamic linking, etc.
- A good introduction to the stage of requirements analysis.
- Use of UML to document user requirements and design.
- An extensive treatment of the design process.
- Coverage of implementation issues.
- Appropriate use of design and architectural patterns.
- Introduction to the art and craft of refactoring.
- Pointers to resources that further the reader's knowledge.

All the main case-studies used for this book have been implemented by the authors using Java. The text is liberally peppered with snippets of code, which are short and fairly self-explanatory and easy to read.

Familiarity with a Java-like syntax and a broad understanding of the structure of Java would be helpful in using the book to its full potential.

Object-oriented Systems Analysis and Design - Joey F. George 2007

Object-Oriented Systems Analysis and Design, Second Edition, provides a clear presentation of concepts, skills, and techniques students need to become effective system analysts in today's business world. It focuses on a hybrid approach to systems and their development, combining traditional systems development and object orientation.

Systems Analysis and Design with UML - Alan Dennis 2010

The most practical approach to systems analysis and design (SAD) that adopts a UML object-oriented approach Not only teaches IT professionals the basic skills of SAD, but shows them how to put these skills into practice. Each chapter describes one part of the SAD process with clear explanations of what it is and how to implement it.

Knowledge Management Tools and Techniques - Madanmohan Rao 2012-06-14

Knowledge management (KM) - or the practice of using information and collaboration technologies and processes to capture organizational learning and thereby improve business performance - is becoming one of the key disciplines in management, especially in large companies. Many books, magazines, conferences, vendors, consultancies, Web sites, online communities and email lists have been formed around this concept. This practical book focuses on the vast offerings of KM solutions—technology, content, and services. The focus is not on technology details, but on how KM and IT practitioners actually use KM tools and techniques. Over twenty case studies describe the real story of choosing and implementing various KM tools and techniques, and experts analyse the trends in the evolution of these technologies and tools, along with opportunities and challenges facing companies harnessing them. Lessons from successes and failures are drawn, along with roadmaps for companies beginning or expanding their KM practice. The introductory chapter presents a taxonomy of KM tools, identifies IT implications of KM practices, highlights lessons learned, and provides tips and recommendations for companies using these tools. Relevant literature on KM practices and key findings of market research groups and industry consortia such as IDC, Gartner and APQC, are presented. The majority of the book is devoted to case studies, featuring clients and vendors along the entire spectrum of solutions: hardware (e.g. handheld/wearable devices), software (e.g. analytics, collaboration, document management) and content (e.g. newsfeeds, market research). Each chapter is structured along the "8Cs" framework developed by the author: connectivity, content, community, commerce, community, capacity, culture, cooperation and capital. In other words, each chapter addresses how appropriate KM tools and technologies help a company on specific fronts such as fostering adequate employee access to knowledge bodies, user-friendly work-oriented content, communities of practice, a culture of knowledge, learning capacity, a spirit of cooperation, commercial and other incentives, and carefully measured capital investments and returns. Vendor history, product/service offerings, implementation details, client testimonials, ROI reports, and future trends are highlighted. Experts in the field then provide third-party analysis on trends in KM tools and technique areas, and recommendations for KM practitioners.

The Object-oriented Approach - John W. Satzinger 1995

This introductory text covers object-oriented concepts, modelling and systems development. It combines concepts and models from practitioners to give students an overview of the field.

Object-oriented Software Engineering - Timothy Christian Lethbridge 2004

This book covers the essential knowledge and skills needed by a student who is specializing in software engineering. Readers will learn principles of object orientation, software development, software modeling, software design, requirements analysis, and testing. The use of the Unified Modelling Language to develop software is taught in depth. Many concepts are illustrated using complete examples, with code written in Java.

Introduction to Object-Oriented Analysis - David William Brown 2002-08-08

Completely object oriented approach. * Extensive pedagogy including a continuing case study. * Author uses accessible writing style.