

Practical Cakephp Projects Experts Voice In Web Development 1st Edition By Miller Richard Omokore John Chan Kai 2008 Paperback

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PHP Hacks - Jack D. Herrington

2005-12-12

Programmers love its flexibility and speed; designers love its accessibility and convenience. When it comes to creating web sites, the PHP scripting language is truly a red-hot property. In fact, PHP is currently used on more than 19 million web sites, surpassing Microsoft's ASP .NET technology in popularity. Not surprisingly, this surge in usage has resulted in a number of PHP books hitting the market. Only one, though, takes the language beyond traditional Web programming and into mapping, graphing, multimedia, and beyond: PHP Hacks. In PHP Hacks, author Jack

Herrington wrings out his 20 years of code generation experience to deliver hands-on tools ranging from basic PHP and PEAR installation and scripting to advanced multimedia and database optimizing tricks. On the practical side of things, PHP Hacks helps you develop more robust PHP applications by explaining how to improve your database design, automate application testing, and employ design patterns in your PHP scripts and classes. In the category of "cool," Herrington explains how to upgrade your Web interface through the creation of tabs, stickies, popups, and calendars. He even examines how to leverage maps and graphics in PHP. There's also a bounty of image and

application hacks, including those that show you how to: Integrate web sites with Google maps and satellite imaging Dynamically display iPhoto libraries online Add IRC, SMS, and Instant Messaging capabilities to your Web applications Drop the latest Wikipedia dictionary onto your Sony PSP Render graphics and user interfaces with SVG, DHTML, and Ajax Whether you're a newcomer or an expert, you'll find great value in PHP Hacks, the only PHP guide that offers something useful and fun for everyone.

Android Apps with Eclipse - Onur

Cinar 2012-08-04

Eclipse is the most adopted integrated development environment (IDE) for Java programmers. And, now, Eclipse seems to be the preferred IDE for Android apps developers. Android

Apps with Eclipse provides a detailed overview of Eclipse, including steps and the screenshots to help Android developers to quickly get up to speed on Eclipse and to streamline their day-to-day software development. This book includes the following: Overview of Eclipse fundamentals for both Java and C/C++ Development. Using Eclipse Android Development Toolkit (ADT) to develop, debug, and troubleshoot Android applications. Using Eclipse C/C++ Development Toolkit (CDT) in conjunction with Android Native Development Kit (NDK) to integrate, develop and troubleshoot native Android components through Eclipse. [Professional Android 4 Application Development](#) - Reto Meier 2012-04-05 Developers, build mobile Android apps using Android 4 The fast-growing popularity of Android smartphones and

tablets creates a huge opportunities for developers. If you're an experienced developer, you can start creating robust mobile Android apps right away with this professional guide to Android 4 application development. Written by one of Google's lead Android developer advocates, this practical book walks you through a series of hands-on projects that illustrate the features of the Android SDK. That includes all the new APIs introduced in Android 3 and 4, including building for tablets, using the Action Bar, Wi-Fi Direct, NFC Beam, and more. Shows experienced developers how to create mobile applications for Android smartphones and tablets Revised and expanded to cover all the Android SDK releases including Android 4.0 (Ice Cream Sandwich), including all

updated APIs, and the latest changes to the Android platform. Explains new and enhanced features such as drag and drop, fragments, the action bar, enhanced multitouch support, new environmental sensor support, major improvements to the animation framework, and a range of new communications techniques including NFC and Wi-Fi direct. Provides practical guidance on publishing and marketing your applications, best practices for user experience, and more This book helps you learn to master the design, lifecycle, and UI of an Android app through practical exercises, which you can then use as a basis for developing your own Android apps.

[CakePHP 1.3 Application Development Cookbook](#) - Mariano Iglesias
2011-03-08

"The recipes in this book give you instant results and will help you develop web applications, leveraging the CakePHP features that allow you to build robust and complex applications"--p. [1].

Pro PHP 8 MVC - Christopher Pitt
2021-08-14

Examine the building blocks that make any good MVC framework using PHP 8. This book exposes all the considerations that many developers take for granted when using a popular framework, and teaches you how to make this MVC framework your own. You'll quickly get started writing your first bit of framework code, then, you build a variety of examples using aspects of an MVC framework, including a router, a template engine, a database library, a persistence engine (ORM), and a

testing framework. In the next section, you'll implement sessions, caches, file systems, queues, logging, and mail. You'll wrap up by building a larger scale sample web application: a sales website for a company that sells rockets. Along the way, this book lays bare all the secret parts of MVC to take with you to apply to your own PHP-based MVC projects. What You Will Learn Build PHP-based web applications using the model view controller (MVC) architecture Write your first bit of framework code Create various aspects of applications, engines, and other frameworks Wrap up with a sample case study application Who This Book Is For Experienced PHP and web developers. Some prior experience with PHP and web development at least recommended.

Practical CakePHP Projects - Cheryl Miller 2009-01-20

If you've been using PHP for sometime now and would like to start using a web framework, you'll want to try CakePHP, which is an open source rapid development web framework built on PHP. PHP experts Kai Chan and John Omokore guide you through a variety of practical CakePHP applications. You will work on projects such as a video gallery, unit testing application, an e-commerce app, a blog site, and much more. Practical CakePHP Projects covers the key architectural concepts as well as including mini projects that you can use to enhance your own applications. A friendly introduction for any web programmer looking to choose a PHP framework Real-world projects based on current and future trends

Practical CakePHP techniques that you can use right away

Learn to Program with Scratch - Majed Marji 2014-02-14

Scratch is a fun, free, beginner-friendly programming environment where you connect blocks of code to build programs. While most famously used to introduce kids to programming, Scratch can make computer science approachable for people of any age. Rather than type countless lines of code in a cryptic programming language, why not use colorful command blocks and cartoon sprites to create powerful scripts? In *Learn to Program with Scratch*, author Majed Marji uses Scratch to explain the concepts essential to solving real-world programming problems. The labeled, color-coded blocks plainly show each logical step

in a given script, and with a single click, you can even test any part of your script to check your logic. You'll learn how to: –Harness the power of repeat loops and recursion –Use if/else statements and logical operators to make decisions –Store data in variables and lists to use later in your program –Read, store, and manipulate user input –Implement key computer science algorithms like a linear search and bubble sort Hands-on projects will challenge you to create an Ohm's law simulator, draw intricate patterns, program sprites to mimic line-following robots, create arcade-style games, and more! Each chapter is packed with detailed explanations, annotated illustrations, guided examples, lots of color, and plenty of exercises to help the lessons stick. Learn to

Program with Scratch is the perfect place to start your computer science journey, painlessly. Uses Scratch 2
Building Web Applications with Visual Studio 2017 - Philip Japikse
2017-07-08

Learn how to build web applications from three Microsoft MVPs. After building the data application layer using Entity Framework Core and a RESTful service using ASP.NET Core, you will then build the client side web application three ways: first, using ASP.NET Core, then using Angular 2, and, finally, using React. You will be able to compare and contrast these UI frameworks and select the best one for your needs. .NET Core is a complete rewrite of the popular .NET and its related frameworks. While many concepts are similar between .NET Core and the

.NET 4.6 framework, there are revolutionary changes as well, including updates to Entity Framework Core and ASP.NET Core. The first section of this book covers the three main parts of building applications with C#: Entity Framework, ASP.NET Core Services, and ASP.NET Core Web Applications. There is also an explosion in popularity of JavaScript frameworks for client side development, and the authors cover two of the most popular UI frameworks. Start with TypeScript for developing clean JavaScript, along with a client side build tool such as Gulp, Grunt, and WebPack. Using the same data access layer and RESTful service from the .NET Core application, you can rebuild the UI using Angular 2. Then, repeat the process using React, for a true

comparison of building client side applications using ASP.NET Core, Angular 2, and React. What You'll Learn Understand the fundamentals of .NET Core and what that means to the traditional .NET developer Build a data access layer with Entity Framework Core, a RESTful service with ASP.NET Core MVC, and a website with ASP.NET Core MVC and Bootstrap Automate many build tasks with client side build utilities Who This Book Is For Intermediate to advanced .NET developers

Managing the Unmanageable - Mickey W. Mantle 2012-09-16

“Mantle and Lichty have assembled a guide that will help you hire, motivate, and mentor a software development team that functions at the highest level. Their rules of thumb and coaching advice are great

blueprints for new and experienced software engineering managers alike.” –Tom Conrad, CTO, Pandora “I wish I’d had this material available years ago. I see lots and lots of ‘meat’ in here that I’ll use over and over again as I try to become a better manager. The writing style is right on, and I love the personal anecdotes.” –Steve Johnson, VP, Custom Solutions, DigitalFish All too often, software development is deemed unmanageable. The news is filled with stories of projects that have run catastrophically over schedule and budget. Although adding some formal discipline to the development process has improved the situation, it has by no means solved the problem. How can it be, with so much time and money spent to get software development under control, that it remains so

unmanageable? In *Managing the Unmanageable: Rules, Tools, and Insights for Managing Software People and Teams*, Mickey W. Mantle and Ron Lichty answer that persistent question with a simple observation: You first must make programmers and software teams manageable. That is, you need to begin by understanding your people—how to hire them, motivate them, and lead them to develop and deliver great products. Drawing on their combined seventy years of software development and management experience, and highlighting the insights and wisdom of other successful managers, Mantle and Lichty provide the guidance you need to manage people and teams in order to deliver software successfully. Whether you are new to software management, or have already

been working in that role, you will appreciate the real-world knowledge and practical tools packed into this guide.

C# 6.0 and the .NET 4.6 Framework -

ANDREW TROELSEN 2015-11-16

This new 7th edition of Pro C# 6.0 and the .NET 4.6 Platform has been completely revised and rewritten to reflect the latest changes to the C# language specification and new advances in the .NET Framework. You'll find new chapters covering all the important new features that make .NET 4.6 the most comprehensive release yet, including: A Refined ADO.NET Entity Framework Programming Model Numerous IDE and MVVM Enhancements for WPF Desktop Development Numerous updates to the ASP.NET Web APIs This comes on top of award winning coverage of core C#

features, both old and new, that have made the previous editions of this book so popular. Readers will gain a solid foundation of object-oriented development techniques, attributes and reflection, generics and collections as well as numerous advanced topics not found in other texts (such as CIL opcodes and emitting dynamic assemblies). The mission of this book is to provide you with a comprehensive foundation in the C# programming language and the core aspects of the .NET platform plus overviews of technologies built on top of C# and .NET (ADO.NET and Entity Framework, Windows Communication Foundation (WCF), Windows Presentation Foundation (WPF), ASP.NET (WebForms, MVC, WebAPI)). Once you digest the information presented in these

chapters, you'll be in a perfect position to apply this knowledge to your specific programming assignments, and you'll be well equipped to explore the .NET universe on your own terms. What You Will Learn: Be the first to understand the .NET 4.6 platform and C# 6. Discover the ins and outs of the leading .NET technology. Learn from an award-winning author who has been teaching the .NET world since version 1.0. Find complete coverage of XAML, .NET 4.6 and Visual Studio 2015 together with discussion of the new Windows Runtime.

CakePHP 2 Application Cookbook - James Watts 2014-08-06

If you are a CakePHP developer looking to ease the burden of development, then this book is for you. As a headfirst dive into the

framework, this collection of recipes will help you get the most out of CakePHP, and get your applications baked in no time. Even if you're not familiar with the framework, we'll take you from basic CRUD building to useful solutions that will aid in getting the job done quickly and efficiently.

Learning Web Design - Jennifer Robbins 2018-05-11

Do you want to build web pages but have no prior experience? This friendly guide is the perfect place to start. You'll begin at square one, learning how the web and web pages work, and then steadily build from there. By the end of the book, you'll have the skills to create a simple site with multicolumn pages that adapt for mobile devices. Each chapter provides exercises to help

you learn various techniques and short quizzes to make sure you understand key concepts. This thoroughly revised edition is ideal for students and professionals of all backgrounds and skill levels. It is simple and clear enough for beginners, yet thorough enough to be a useful reference for experienced developers keeping their skills up to date. Build HTML pages with text, links, images, tables, and forms Use style sheets (CSS) for colors, backgrounds, formatting text, page layout, and even simple animation effects Learn how JavaScript works and why the language is so important in web design Create and optimize web images so they'll download as quickly as possible NEW! Use CSS Flexbox and Grid for sophisticated and flexible page layout NEW! Learn the ins and

outs of Responsive Web Design to make web pages look great on all devices NEW! Become familiar with the command line, Git, and other tools in the modern web developer's toolkit NEW! Get to know the super-powers of SVG graphics

openFrameworks Essentials - Denis Perevalov 2015-04-23

If you are a programmer, visual artist, or designer with experience in creative coding, and want to use openFrameworks to create fun, stunning, and interactive applications, this is the book for you. Basic knowledge of programming languages, such as C++, Java, Python, or JavaScript, will be enough to proceed with the book.

Yii 1.1 Application Development Cookbook - Alexander Makarov 2011-08-25

Over 80 recipes to help you master using the Yii PHP framework.

Using WebPageTest - Rick Viscomi
2015-10-13

Learn basic and advanced uses of WebPagetest, the performance measurement tool for optimizing websites. This practical guide shows users new to this tool how run tests and interpret results, and helps experienced users gain a better and more thorough understanding of hidden features in WebPagetest that make testing easier. Written by WebPagetest power users and performance experts, this book will help web developers and frontend engineers solve the problem of slow sites. Topics include: Basic test setup—shows beginners how to get meaningful results Advanced test setup—provides another level of

technical depth by explaining features not thoroughly documented at webpagetest.org Analysis of results—helps you understand of how to interpret test results Private instance setup—teaches power users the intricacies of the webpagetest private instance and how it works API and external tools—provides a detailed reference for the API and demonstrates tools already using the API to extend WebPagetest

[Learn CakePHP](#) - Rādhārādhyā Dāsa
2016-08-22

Accelerate your development of PHP applications using the popular CakePHP web application development framework and unit testing. This short book shows you how to carry out test-driven development with fixtures, model tests, controller tests, mocks, and test suites. Learn

CakePHP contains all you need to get started with the CakePHP framework to build faster, better PHP-based web applications. You'll learn about unit testing and how to implement it in CakePHP. This approach to coding leads to better code, better applications, and better programming habits. With this knowledge your PHP skills will go from strength to strength allowing you to write more and improved code. What you'll learn What is unit testing and CakePHP and how to put the two together What is clean coding What is TDD and the development cycle using this approach How to work with fixtures, model tests, text callbacks, controller tests, and more How to do mocks, test suites, testing from the command line and more How to work with code coverage, fixtures data, and private

methods Who this book is for This book is for experienced PHP programmers and web developers who have little or no experience using CakePHP and/or unit testing.

Managing the Testing Process - Rex Black 2003-08-16

An updated edition of the best tips and tools to plan, build, and execute a structured test operation In this update of his bestselling book, Rex Black walks you through how to develop essential tools and apply them to your test project. He helps you master the basic tools, apply the techniques to manage your resources, and give each area just the right amount of attention so that you can successfully survive managing a test project! Offering a thorough review of the tools and resources you will need to manage both large and small

projects for hardware and software, this book prepares you to adapt the concepts across a broad range of settings. Simple and effective, the tools comply with industry standards and bring you up to date with the best test management practices and tools of leading hardware and software vendors. Rex Black draws from his own numerous testing experiences-- including the bad ones, so you can learn from his mistakes-- to provide you with insightful tips in test project management. He explores such topics as: Dates, budgets, and quality-expectations versus reality Fitting the testing process into the overall development or maintenance process How to choose and when to use test engineers and technicians, contractors and consultants, and external test labs

and vendors Setting up and using an effective and simple bug-tracking database Following the status of each test case The companion Web site contains fifty tools, templates, and case studies that will help you put these ideas into action--fast!

From Print to Ebooks - DPT Collective 2015

This Toolkit is meant for everyone working in art and design publishing. No specific expertise of digital technology, or indeed traditional publishing technology, is required. The Toolkit provides hands-on practical advice and tools, focusing on working solutions for low-budget, small-edition publishing. Everything in the Hybrid Publishing Toolkit is based on real-world projects with art and design publishers. Editorial scenarios include art and design

catalogues and periodicals, research publications, and artists'/designer's books.

SPA Design and Architecture - Emmit A. Scott, Jr. 2015-11-12

Summary SPA Design and Architecture teaches you the design and development skills you need to create SPAs. Includes an overview of MV* frameworks, unit testing, routing, layout management, data access, pub/sub, and client-side task automation. This book is full of easy-to-follow examples you can apply to the library or framework of your choice. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology The next step in the development of web-based software, single-page web applications deliver the sleekness

and fluidity of a native desktop application in a browser. If you're ready to make the leap from traditional web applications to SPAs, but don't know where to begin, this book will get you going. About the Book SPA Design and Architecture teaches you the design and development skills you need to create SPAs. You'll start with an introduction to the SPA model and see how it builds on the standard approach using linked pages. The author guides you through the practical issues of building an SPA, including an overview of MV* frameworks, unit testing, routing, layout management, data access, pub/sub, and client-side task automation. This book is full of easy-to-follow examples you can apply to the library or framework of your

choice. What's Inside Working with modular JavaScript Understanding MV* frameworks Layout management Client-side task automation Testing SPAs About the Reader This book assumes you are a web developer and know JavaScript basics. About the Author Emmet Scott is a senior software engineer and architect with experience building large-scale, web-based applications. Table of Contents PART 1 THE BASICS What is a single-page application? The role of MV* frameworks Modular JavaScript PART 2 CORE CONCEPTS Navigating the single page View composition and layout Inter-module interaction Communicating with the server Unit testing Client-side task automation APPENDIXES Employee directory example walk-through Review of the XMLHttpRequest API Chapter 7 server-

side setup and summary Installing Node.js and Gulp.js

[Ruby on Rails Tutorial](#) - Michael Hartl 2016-11-17

This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. Used by sites as varied as Twitter, GitHub, Disney, and Airbnb, Ruby on Rails is one of the most popular frameworks for developing web applications, but it can be challenging to learn and use. Whether you're new to web development or new only to Rails, Ruby on Rails™ Tutorial, Fourth Edition, is the solution. Best-selling author and leading Rails developer Michael Hartl teaches Rails by guiding you through the development of three example applications of increasing

sophistication. The tutorial's examples focus on the general principles of web development needed for virtually any kind of website. The updates to this edition include full compatibility with Rails 5, a division of the largest chapters into more manageable units, and a huge number of new exercises interspersed in each chapter for maximum reinforcement of the material. This indispensable guide provides integrated tutorials not only for Rails, but also for the essential Ruby, HTML, CSS, and SQL skills you need when developing web applications. Hartl explains how each new technique solves a real-world problem, and then he demonstrates it with bite-sized code that's simple enough to understand, yet novel enough to be useful. Whatever your

previous web development experience, this book will guide you to true Rails mastery. This book will help you Install and set up your Rails development environment, including pre-installed integrated development environment (IDE) in the cloud Go beyond generated code to truly understand how to build Rails applications from scratch Learn testing and test-driven development (TDD) Effectively use the Model-View-Controller (MVC) pattern Structure applications using the REST architecture Build static pages and transform them into dynamic ones Master the Ruby programming skills all Rails developers need Create high-quality site layouts and data models Implement registration and authentication systems, including validation and secure passwords

Update, display, and delete users
Upload images in production using a
cloud storage service Implement
account activation and password
reset, including sending email with
Rails Add social features and
microblogging, including an
introduction to Ajax Record version
changes with Git and create a secure
remote repository at Bitbucket Deploy
your applications early and often
with Heroku

Building PHP Applications with Symfony, CakePHP, and Zend Framework

- Bartosz Porebski 2011-02-17
The first detailed, unbiased
comparison of the three leading PHP
frameworks Web developers have been
eager for an impartial comparison of
leading PHP frameworks so they can
make educated decisions about the
most effective tool for their needs.

This guide uses Symfony, CakePHP, and
Zend Framework to solve key problems,
providing source code examples and
comparisons for each. It explains the
approach and reviews the similarities
and differences in the three
frameworks, providing reliable
information on which to base your
decisions. Symfony, CakePHP, and Zend
Framework are considered the leading
PHP frameworks; developers need an
unbiased comparison to choose which
one works best for their individual
situations This guide uses each
framework to solve the same problems,
illustrating the solutions with
source code examples and working
applications Covers wide range of
topics, from installation and
configuration to most advanced
features like AJAX, web services and
automated testing. Includes an

appendix of new PHP frameworks, including CodeIgniter, Lithium, and Agavi Bestselling PHP author Elizabeth Naramore serves as technical editor Comparison of PHP Web Frameworks provides the impartial, side-by-side comparison that developers have been looking for.

Pro ASP.NET MVC 5 - Adam Freeman
2014-02-28

The ASP.NET MVC 5 Framework is the latest evolution of Microsoft's ASP.NET web platform. It provides a high-productivity programming model that promotes cleaner code architecture, test-driven development, and powerful extensibility, combined with all the benefits of ASP.NET. ASP.NET MVC 5 contains a number of advances over previous versions, including the

ability to define routes using C# attributes and the ability to override filters. The user experience of building MVC applications has also been substantially improved. The new, more tightly integrated, Visual Studio 2013 IDE has been created specifically with MVC application development in mind and provides a full suite of tools to improve development times and assist in reporting, debugging and deploying your code. The popular Bootstrap JavaScript library has also now been included natively within MVC 5 providing you, the developer, with a wider range of multi-platform CSS and HTML5 options than ever before without the penalty of having to load-in third party libraries. Smarty PHP Template Programming and Applications - Hasin Hayder 2006

Key Features Bring the benefits of Smarty to your PHP programming Give your designers the power to modify content and layout without PHP programming Produce code that is easier to debug, maintain, and modify Useful for both Smarty developers and users Book Description Smarty is a templating engine for PHP. Designers who are used to working with HTML files can work with Smarty templates, which are HTML files with simple tags while programmers work with the underlying PHP code. The Smarty engine brings the code and templates together. The result of all this is that designers can concentrate on designing, programmers can concentrate on programming, and they don't need to get in each others way so much. Even if you are developing a site on your own, Smarty is a

powerful way to make your code clearer to you and others, as well as easier to debug and modify later. What you will learn Install and configure Smarty on your Web server Understand how Smarty affects your web site architecture, and build site foundations that make the most of what Smarty offers Designers will learn to work with templates that contain variables and logic, to modify layouts or content of Smarty web sites See how Smarty caching can improve the performance of your sites Develop custom Smarty functions and plug-ins to incorporate into your templates Who this book is for This book is written for PHP developers who want to use Smarty templates in their development, and for designers who are working with PHP developers who are using Smarty. Downloading the

example code for this book. You can download the example code files for all Packt books you have purchased from your account at

<http://www.PacktPub.com>. If you purchased this book elsewhere, you can visit

<http://www.PacktPub.com/support> and register to have the code file.

AJAX and PHP - Cristian Darie
2006-03-10

Enhance the user experience of your PHP website using AJAX with this practical tutorial featuring detailed case studies

MySQL Cookbook - Paul DuBois
2014-07-28

MySQL's popularity has brought a flood of questions about how to solve specific problems, and that's where this cookbook is essential. When you need quick solutions or techniques,

this handy resource provides scores of short, focused pieces of code, hundreds of worked-out examples, and clear, concise explanations. Ideal for beginners and professional database and web developers, this updated third edition covers powerful features in MySQL 5.6 (and some in 5.7).

Pro PHP MVC - Chris Pitt 2012-12-09
Model View Controller (MVC) is becoming the definitive architecture of website development frameworks due to the stability, extensibility and predictability it lends to development. It is not just the primary separation of database, business logic and interface components, but includes a wide range of considerations for building high-performing, scalable and secure applications. Deciding which MVC

framework best suits the project you are about to begin is one of the biggest challenges you'll face as a developer. If you are part of a team, this decision has probably already been made for you; but in any event, you'll need to know how (and why) the framework authors made it work the way it does. Pro PHP MVC looks at the building blocks that make any good MVC framework, and how they apply to PHP. It exposes all considerations that many developers take for granted when using a popular framework, and teaches you how to make the framework your own. Over the course of reading this book, you will learn the theoretical implications of the choices you would make when writing your own MVC framework, and how to put the pieces together in a cohesive package. We take a look at the highly

modular Zend Framework—how to use its collection of loosely coupled classes to build a unified system. We also look at CakePHP, learning from its automated build system (Bakery) and highly intuitive approach to rapid development. This book will lay bare all the secret parts of MVC for you. Hello World! - Warren Sande 2009 Presents a guide for beginners on the fundamentals of computer programming using the Python language.

Beginning Ajax with PHP - Lee Babin 2007-04-30

This is the first book to show how PHP and Javascript technologies can work together to create next generation applications. Covering many of the most commonplace topics developers encounter in daily web application development tasks, The author guides readers through topics

like enhanced forms validation, data display and manipulation, JavaScript debugging, and security considerations. The result is a book that not only discusses how two of the world's most talked about technologies can come together to create amazing applications, but is also based upon a real-world context, enabling developers to immediately begin applying what they've learned to their own situation.

Ajax - Anthony T. Holdener 2008

Provides information on the basics of Ajax to create Web applications that function like desktop programs.

Apache Tomcat 7 - Aleksa Vukotic 2011-12-04

Apache Tomcat is the most popular open-source de-facto Java Web application server, standard for today's Web developers using

JSP/Servlets. Apache Tomcat 7 covers details on installation and administration of Apache Tomcat 7. It explains key parts of the Tomcat architecture, and provides an introduction to Java Servlet and JSP APIs in the context of the Apache Tomcat server. In addition to basic concepts and administration tasks, Apache Tomcat 7 covers some of the most frequently used advanced features of Tomcat, including security, Apache web server integration, load balancing, and embedding Tomcat server in Java applications. Finally, through a practical primer, it shows how to integrate and use some of the most popular Java technologies with Apache Tomcat. In summary, Apache Tomcat 7 offers both novice and intermediate Apache Tomcat users a practical and

comprehensive guide to this powerful software.

Learn PHP 7 - Steve Prettyman

2015-12-29

This new book on PHP 7 introduces writing solid, secure, object-oriented code in the new PHP 7: you will create a complete three-tier application using a natural process of building and testing modules within each tier. This practical approach teaches you about app development and introduces PHP features when they are actually needed rather than providing you with abstract theory and contrived examples. In *Learn PHP 7*, programming examples take advantage of the newest PHP features, including enhanced password encryption using `password_hash`. This book takes a learn-by-doing approach, providing

you with complete coding examples. "Do It" exercises in each chapter provide the opportunity to make adjustments to the example code. The end of chapter programming exercises allow you to develop your own applications using the algorithms demonstrated in the chapter. Each tier is logically and physically separated using object-oriented and dependency injection techniques, thus allowing independent tiers that can be updated with little or no effect on the other tiers. In addition to teaching good programming practices through OOP, there is a strong emphasis on creating secure code. As each chapter is completed, the reader is provided the opportunity to design and create an application reinforcing the concepts learned.

[Essential Psychiatry for the](#)

Aesthetic Practitioner - Evan A. Rieder 2021-06-28

ESSENTIAL PSYCHIATRY FOR THE AESTHETIC PRACTITIONER Aesthetic practice requires an understanding of human psychology, yet professionals across cosmetic medicine and related fields receive no formal training in identifying and managing psychological conditions. Essential Psychiatry for the Aesthetic Practitioner provides concise yet comprehensive guidance on approaching patient assessment, identifying common psychiatric diseases, and managing challenging situations in cosmetic practice. This much-needed guide brings together contributions by dermatologists, plastic surgeons, psychiatrists, psychologists, and other experts to help practitioners understand the role of psychology in

cosmetic practice and improve interpersonal relations with their patients. Assuming no previous background knowledge in psychiatry, the text provides cosmetic practitioners of all training and experience levels with clear guidance, real-world advice, and effective psychological tools to assist their practice. Through common clinical scenarios, readers learn to determine if a patient is a good candidate for a cosmetic procedure, enhance the patient experience, deal with difficult personalities in the cosmetic clinic, recognize obsessive compulsive and body dysmorphic disorders, and more. Describes how to use psychologically informed approaches and treatments for aesthetic patients Features easy-to-use psychological tools such as

motivational interviewing, progressive muscle relaxation, guided imagery, and acceptance and commitment therapy Includes extensive references and practical tips for understanding the psychological implications of cosmetic treatments Covers cosmetic consultations for female, male, and transgender patients Discusses the history and psychology of beauty as well as the role of cosmetics and cosmeceuticals Emphasizes the importance of screening for common psychological comorbidities Addresses the impact of social media on self-image and its role in a growing crisis in beauty and appearance Highlights the need to develop new guidelines to treat rapidly evolving patient populations Explores how gender fluidity and variations in ethnicity are changing

the approaches to aesthetic patients Essential Psychiatry for the Aesthetic Practitioner is required reading for dermatologists, plastic surgeons, cosmetic doctors, dentists, nurses, and physician assistants and all other professionals working in aesthetic medicine.

The New Frontier in Web API Programming - Rick Mac Gillis
2016-07-09

Do you use a single API Call Processing Server? Worse yet, do you have all of your web servers making individual API calls all on their own? Just a single API transaction takes 9 steps to complete through TCP, and your system is getting bogged down with delays from TCP communications. The internet runs on HTTP, and HTTP runs on TCP. You could still use websockets to keep some of

the overhead low. However, the TCP/IP stack is just one of many bottlenecks in your infrastructure. Did you know that you don't need to collect the response from every API call you make? What if you could always speak to every API in your format of choice? I'll show you how. In this book, you'll learn about how implementing an API Call Processing Server or cloud can dramatically reduce the time to transact with an API, reduce your web server overhead, and make programming with APIs so much easier.

Beginning PHP and MySQL 5 - W Jason Gilmore 2006-11-25

* This best-selling title has comprehensive discussions about PHP 5, MySQL 5, and how these two popular open source technologies work together to create powerful websites.

* Updated to reflect the new features found in MySQL's most significant release to date. Readers are introduced to advanced database features like triggers, stored procedures, and views. They learn how to integrate these new capabilities into their PHP-driven web applications. The book also discusses PHP's new MySQL extension, `mysqli`, which is required for MySQL versions 4.1 and higher. * Packed with hundreds of practical examples covering all aspects of web development, including forms management, templating, database integration, Web services, security, and session handling.

Beginning NetBeans IDE - Geertjan Wielenga 2015-08-26

Beginning NetBeans IDE is your authoritative tutorial for learning

and using the open source NetBeans IDE platform backed by Oracle. Written by a NetBeans product manager at Oracle, Geertjan Wielenga shows you what NetBeans really is all about and how to install and set it up. Then, right away, he shows you how to write your first simple NetBeans Java application. In this book, you get a tour of the various, essential and key NetBeans wizards and plug-ins. Then, you start building a more complex Java-based application using the NetBeans IDE. And, you learn how to improve that application by exploring the NetBeans refactoring, testing/debugging, profiling and distribution tools. After reading and using this tutorial, you'll come away with a working case study that you can re-apply as a template for your own specific needs. You'll have an

understanding of the key essentials of the popular NetBeans IDE. *Beginning SOLID Principles and Design Patterns for ASP.NET Developers* - Bipin Joshi 2016-04-08 This book teaches you all the essential knowledge required to learn and apply time-proven SOLID principles of object-oriented design and important design patterns in ASP.NET Core 1.0 (formerly ASP.NET 5) applications. You will learn to write server-side as well as client-side code that makes use of proven practices and patterns. SOLID is an acronym popularized by Robert Martin used to describe five basic principles of good object-oriented design--Single Responsibility, Open/Closed, Liskov Substitution, Interface Segregation and Dependency Inversion. This book covers all five

principles and illustrates how they can be used in ASP.NET Core 1.0 applications. Design Patterns are time proven solutions to commonly occurring software design problems. The most well-known catalog of design patterns comes from Erich Gamma, Richard Helm, Ralph Johnson and John Vlissides, the so-called as GoF patterns (Gang of Four patterns). This book contains detailed descriptions of how to apply Creational, Structural and Behavioral GoF design patterns along with some Patterns of Enterprise Application Architecture. Popular JavaScript patterns are covered, along with working examples of all these patterns in ASP.NET Core 1.0 and C# are included. What You Will Learn: How to apply SOLID principles to ASP.NET applications How to use Gang

of Four (GoF) design patterns in ASP.NET applications Techniques for applying Patterns of Enterprise Application Architecture cataloged by Martin Fowler in ASP.NET applications How to organize code and apply design patterns in JavaScript Who This Book Is For:This book is for ASP.NET developers familiar with ASP.NET Core 1.0, C# and Visual Studio.

PHP in a Nutshell - Paul Hudson
2005-10-13

Now installed on more than 20 million Internet domains around the world, PHP is an undisputed leader in web programming languages. Database connectivity, powerful extensions, and rich object-orientation are all reasons for its popularity, but nearly everyone would agree that, above all, PHP is one of the easiest languages to learn and use for

developing dynamic web applications. The ease of development and simplicity of PHP, combined with a large community and expansive repository of open source PHP libraries, make it a favorite of web designers and developers worldwide. PHP in a Nutshell is a complete reference to the core of the language as well as the most popular PHP extensions. This book doesn't try to compete with or replace the widely available online documentation. Instead, it is designed to provide depth and breadth that can't be found elsewhere. PHP in a Nutshell provides the maximum information density on PHP, without all the fluff and extras that get in the way. The topic grouping, tips, and examples in this book complement the online guide and make this an essential reference for

every PHP programmer. This book focuses on the functions commonly used by a majority of developers, so you can look up the information you need quickly. Topics include: Object-oriented PHP Networking String manipulation Working with files Database interaction XML Multimedia creation Mathematics Whether you're just getting started or have years of experience in PHP development, PHP in a Nutshell is a valuable addition to your desk library.

Beginning CakePHP - David Golding
2008-09-02

CakePHP is a leading PHP-based web app development framework. When asking a question on forums or chat rooms, many CakePHP beginners get little help from the experts. Simple questions can get a response like, "Well, just read the online manual

and API.” Unfortunately, the online manual is depreciated, and who wants to absorb a programming language or framework from an API? Beginning CakePHP will do the following: Lead you from a basic setup of CakePHP to building a couple applications that will highlight CakePHP’s functionality and capabilities without delving too deeply into the PHP language, but rather what the CakePHP framework can offer the developer. Teach you to use CakePHP by incorporating advanced features into your web development projects. Target beginners of CakePHP or web frameworks in general as well as experienced developers with limited exposure to CakePHP. A secondary audience may include developers undecided on adopting CakePHP or business managers trying to assess

the value of incorporating CakePHP into their toolbox.

[Blog Design For Dummies](#) - Melissa Culbertson 2013-06-18

The average blogger does not typically have experience with design or coding, but that shouldn't deter them from having a professional-looking blog design. This friendly and easy-to-understand guide provides you with the tools you need to establish a creative, unique, and aesthetically memorable blog without having to learn how to code beyond some basic CSS. Whether you're looking to write for a major brand, become a brand ambassador, sell a product, acquire new clients, advocate for a cause, or simply tell a story, you'll find design tricks, helpful techniques, and invaluable advice for creating a great-looking

and functional blog. Provides the tools you need to understand what makes a successful blog from a design standpoint Teaches you CSS coding that can be used to create an effective blog design that gets noticed Helps you make design decisions regarding colors, fonts, and imagery Places special emphasis

on providing your readers with a site that is easy to use thanks to smart navigation Blog Design For Dummies empowers you to make smart and creative adjustments to your blog so that you can be the proud owner of an effective blog design that gets noticed!

Cloud Computing - A. Srinivasan 2014