

Programmer En Java Couvre Java 9 10 Me Dition Fnac Livre

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Belgique maritime et coloniale - 1905

Learning Groovy 3 - Adam L. Davis
2019-07-25

Start building powerful apps that take advantage of the dynamic scripting capabilities of the Groovy language, including what's new in Groovy version 3.0. This book covers Groovy fundamentals, such as installing Groovy, using Groovy tools, and working with the Groovy Development Kit (GDK). You'll also learn more advanced aspects of Groovy, such as using Groovy design patterns, writing DSLs in Groovy, and taking advantage of Groovy's functional programming features. Also, Learning Groovy 3 has been updated to Groovy 3.0 to include the new Parrot parser which was extended to support additional syntax options and language features. It also includes coverage of Groovydoc, which allows you to embed Groovydoc comments in various ways. And, this book covers how Groovy supports Java type annotations and more. There is more to Groovy than the core language, so Learning Groovy 3, Second Edition covers the extended Groovy ecosystem. You'll see how to harness Gradle (Groovy's build system), Grails (Groovy's web application framework), Spock (Groovy's testing framework), and Ratpack (Groovy's reactive web

library). What You Will Learn Grasp Groovy fundamentals, including the GDK Master advanced Groovy, such as writing Groovy DSLs Discover functional programming in Groovy Work with GParas, the built-in concurrency library Use Gradle, the build system Master Grails, the web application framework Work with Spock, the testing framework Harness Ratpack, the reactive web library Who This Book Is For Those with a Java background, though anyone with basic programming skills can benefit from it. This book is a data-filled, yet easy-to-digest tour of the Groovy language and ecosystem.

The R Book - Michael J. Crawley
2007-06-13

The high-level language of R is recognized as one of the most powerful and flexible statistical software environments, and is rapidly becoming the standard setting for quantitative analysis, statistics and graphics. R provides free access to unrivalled coverage and cutting-edge applications, enabling the user to apply numerous statistical methods ranging from simple regression to timeseries or multivariate analysis. Building on the success of the author's bestselling *Statistics: An Introduction using R*, *The R Book* is packed with worked examples, providing an all inclusive guide to R, ideal for novice and more

accomplished users alike. The book assumes no background in statistics or computing and introduces the advantages of the R environment, detailing its applications in a wide range of disciplines. Provides the first comprehensive reference manual for the R language, including practical guidance and full coverage of the graphics facilities. Introduces all the statistical models covered by R, beginning with simple classical tests such as chi-square and t-test. Proceeds to examine more advanced methods, from regression and analysis of variance, through to generalized linear models, generalized mixed models, time series, spatial statistics, multivariate statistics and much more. The R Book is aimed at undergraduates, postgraduates and professionals in science, engineering and medicine. It is also ideal for students and professionals in statistics, economics, geography and the social sciences.

Enterprise Master Data Management -

Allen Dreibelbis 2008-06-05

The Only Complete Technical Primer for MDM Planners, Architects, and Implementers Companies moving toward flexible SOA architectures often face difficult information management and integration challenges. The master data they rely on is often stored and managed in ways that are redundant, inconsistent, inaccessible, non-standardized, and poorly governed. Using Master Data Management (MDM), organizations can regain control of their master data, improve corresponding business processes, and maximize its value in SOA environments. Enterprise Master Data Management provides an authoritative, vendor-independent MDM technical reference for practitioners: architects, technical analysts, consultants, solution designers, and senior IT decisionmakers. Written by the IBM® data management innovators who are pioneering MDM, this book systematically introduces MDM's key concepts and technical themes, explains its business case, and illuminates how it interrelates with and enables SOA. Drawing on their

experience with cutting-edge projects, the authors introduce MDM patterns, blueprints, solutions, and best practices published nowhere else—everything you need to establish a consistent, manageable set of master data, and use it for competitive advantage. Coverage includes How MDM and SOA complement each other Using the MDM Reference Architecture to position and design MDM solutions within an enterprise Assessing the value and risks to master data and applying the right security controls Using PIM-MDM and CDI-MDM Solution Blueprints to address industry-specific information management challenges Explaining MDM patterns as enablers to accelerate consistent MDM deployments Incorporating MDM solutions into existing IT landscapes via MDM Integration Blueprints Leveraging master data as an enterprise asset—bringing people, processes, and technology together with MDM and data governance Best practices in MDM deployment, including data warehouse and SAP integration

Nouveau dictionnaire de géographie universelle contenant 10 La géographie physique ... 20 La géographie politique ... 30 La géographie économique ... 40 L'ethnologie ... 50 La géographie historique ... 60 La bibliographie ... - Louis Vivien de Saint-Martin 1879

Programmer en Java - Claude Delannoy 2017

La 4e de couverture indique : "Dans cet ouvrage, Claude Delannoy applique au langage Java la démarche pédagogique qui a fait le succès de ses livres sur le C et le C++. Il insiste tout particulièrement sur la bonne compréhension des concepts objet et sur l'acquisition de méthodes de programmation rigoureuses. L'apprentissage du langage se fait en quatre étapes : apprentissage de la syntaxe de base, maîtrise de la programmation objet en Java, initiation à la programmation graphique et événementielle avec la bibliothèque Swing, introduction au développement Web avec les servlets Java et les JSP. L'ouvrage met

l'accent sur les apports des versions 5 à 8 de Java Standard Edition : programmation générique, types énumérés, annotations, streams et expressions lambda... Un chapitre est dédié aux design patterns en Java et cette 10e édition comporte deux chapitres supplémentaires sur des nouveautés majeures de Java 9 : L'outil JShell, très utile dans le cadre de l'apprentissage du langage puisqu'il permet de tester rapidement des blocs de code sans créer une application complète. Le Java Platform Module System (ex-projet Jigsaw), qui révolutionne la manière de structurer ses applications Java. Chaque notion nouvelle et chaque fonction du langage sont illustrées de programmes complets dont le code source est disponible en téléchargement sur le site www.editions-eyrolles.com"

Digital Image Processing - Wilhelm Burger 2012-01-19

Written as an introduction for undergraduate students, this textbook covers the most important methods in digital image processing. Formal and mathematical aspects are discussed at a fundamental level and various practical examples and exercises supplement the text. The book uses the image processing environment ImageJ, freely distributed by the National Institute of Health. A comprehensive website supports the book, and contains full source code for all examples in the book, a question and answer forum, slides for instructors, etc. Digital Image Processing in Java is the definitive textbook for computer science students studying image processing and digital processing.

Dictionnaire du commerce et des marchandises, contenant tout ce qui concerne le commerce de terre et de mer - Guillaumin 1839

Annual Report - Farm Credit Corporation - Farm Credit Corporation (Canada) 1983

L'Echo dumonde savant, journal analytique des nouvelles et des cours scientifiques - 1840

L'Économiste français - 1882

Java For Dummies - Barry Burd 2011-07-07

The top-selling beginning Java book is now fully updated for Java 7! Java is the platform-independent, object-oriented programming language used for developing web and mobile applications. The revised version offers new functionality and features that have programmers excited, and this popular guide covers them all. This book helps programmers create basic Java objects and learn when they can reuse existing code. It's just what inexperienced Java developers need to get going quickly with Java 2 Standard Edition 7.0 (J2SE 7.0) and Java Development Kit 7.0 (JDK 7). Explores how the new version of Java offers more robust functionality and new features such as closures to keep Java competitive with more syntax-friendly languages like Python and Ruby Covers object-oriented programming basics with Java, code reuse, the essentials of creating a Java program using the new JDK 7, creating basic Java objects, and new Eclipse features A companion web site offers all code from the book and bonus chapters Written by a Java trainer, Java For Dummies, 5th Edition will enable even novice programmers to start creating Java applications quickly and easily.

Core Java, Volume II--Advanced Features - Cay S. Horstmann 2019-02-11

The #1 Guide to Advanced Java Programming, Fully Updated for Java 11 Core Java has long been recognized as the leading, no-nonsense tutorial and reference for experienced programmers who want to write robust Java code for real-world applications. Now, Core Java, Volume II--Advanced Features, Eleventh Edition, has been updated for Java 11, with up-to-date coverage of advanced UI and enterprise programming, networking, security, and Java's powerful new module system. Cay S. Horstmann explores sophisticated new language and library features with the depth and completeness that readers expect from Core Java. He demonstrates how to use these features to build professional-quality applications, using

thoroughly tested examples that reflect modern Java style and best practices, including modularization. Horstmann's examples are carefully crafted for easy understanding and maximum practical value, so you can consistently use them to jump-start your own code. Master advanced techniques, idioms, and best practices for writing superior Java code Take full advantage of modern Java I/O APIs, object serialization, and regular expressions Efficiently connect to network services, implement network clients and servers, and harvest web data Query databases and manage database connections with the latest version of JDBC Simplify all aspects of date and time programming with the Java Date and Time API Write internationalized programs that localize dates, times, numbers, text, and GUIs Process code in three powerful ways: the scripting API, compiler API, and annotation processing Learn how to migrate legacy code to the Java Platform Module System Leverage the modern Java security features most valuable to application programmers Program advanced client-side user interfaces, and generate images on the server Use JNI to interoperate with native C code See Core Java, Volume I—Fundamentals, Eleventh Edition (ISBN-13: 978-0-13-516630-7), for expert coverage of fundamental Java and UI programming, including objects, generics, collections, lambda expressions, Swing design, concurrency, and functional programming. Register your book for convenient access to downloads, updates, and/or corrections as they become available. See inside book for details.

Livres hebdo - 2004

Nouveau Paris Match - 2008-08

Mastering Unit Testing Using Mockito and JUnit - Sujoy Acharya 2014-07-15

A practical and easy-to-follow, yet comprehensive, guide to learning advanced JUnit testing. Each topic is explained and placed in context, and for the more inquisitive, there are more details of the concepts used.

This book is for you if you are a developer with some experience in Java application development as well as a basic knowledge of JUnit testing. But for those whose skill set is void of any prior experience with JUnit testing, the book also covers basic fundamentals to get you acquainted with the concepts before putting them into practise. Grand Dictionnaire Universel [du XIXe Siecle] Francais: A-Z 1805-76 - Pierre Larousse 1867

OCP Oracle Certified Professional Java SE 11 Programmer I Study Guide -

Jeanne Boyarsky 2019-11-19
The comprehensive study aide for those preparing for the new Oracle Certified Professional Java SE Programmer I Exam 1Z0-815 Used primarily in mobile and desktop application development, Java is a platform-independent, object-oriented programming language. It is the principal language used in Android application development as well as a popular language for client-side cloud applications. Oracle has updated its Java Programmer certification tracks for Oracle Certified Professional. OCP Oracle Certified Professional Java SE 11 Programmer I Study Guide covers 100% of the exam objectives, ensuring that you are thoroughly prepared for this challenging certification exam. This comprehensive, in-depth study guide helps you develop the functional-programming knowledge required to pass the exam and earn certification. All vital topics are covered, including Java building blocks, operators and loops, String and StringBuilder, Array and ArrayList, and more. Included is access to Sybex's superior online interactive learning environment and test bank-containing self-assessment tests, chapter tests, bonus practice exam questions, electronic flashcards, and a searchable glossary of important terms. This indispensable guide: Clarifies complex material and strengthens your comprehension and retention of key topics Covers all exam objectives such as methods and encapsulation, exceptions, inheriting abstract

classes and interfaces, and Java 8 Dates and Lambda Expressions Explains object-oriented design principles and patterns Helps you master the fundamentals of functional programming Enables you to create Java solutions applicable to real-world scenarios There are over 9 millions developers using Java around the world, yet hiring managers face challenges filling open positions with qualified candidates. The OCP Oracle Certified Professional Java SE 11 Programmer I Study Guide will help you take the next step in your career.

Dictionnaire du commerce et des marchandises, contenant tout ce qui concerne le commerce de terre et de mer - 1837

Agile Principles, Patterns, and Practices in C# - Robert C. Martin 2006-07-20

With the award-winning book *Agile Software Development: Principles, Patterns, and Practices*, Robert C. Martin helped bring Agile principles to tens of thousands of Java and C++ programmers. Now .NET programmers have a definitive guide to agile methods with this completely updated volume from Robert C. Martin and Micah Martin, *Agile Principles, Patterns, and Practices in C#*. This book presents a series of case studies illustrating the fundamentals of Agile development and Agile design, and moves quickly from UML models to real C# code. The introductory chapters lay out the basics of the agile movement, while the later chapters show proven techniques in action. The book includes many source code examples that are also available for download from the authors' Web site. Readers will come away from this book understanding Agile principles, and the fourteen practices of Extreme Programming Spiking, splitting, velocity, and planning iterations and releases Test-driven development, test-first design, and acceptance testing Refactoring with unit testing Pair programming Agile design and design smells The five types of UML diagrams and how to use them effectively Object-oriented package

design and design patterns How to put all of it together for a real-world project Whether you are a C# programmer or a Visual Basic or Java programmer learning C#, a software development manager, or a business analyst, *Agile Principles, Patterns, and Practices in C#* is the first book you should read to understand agile software and how it applies to programming in the .NET Framework.

Dictionnaire Géographique Et Statistique Sur Un Plan Entièrement Nouveau - Adrien GUIBERT 1850

R Cookbook - Paul Teetor 2011-03-03 With more than 200 practical recipes, this book helps you perform data analysis with R quickly and efficiently. The R language provides everything you need to do statistical work, but its structure can be difficult to master. This collection of concise, task-oriented recipes makes you productive with R immediately, with solutions ranging from basic tasks to input and output, general statistics, graphics, and linear regression. Each recipe addresses a specific problem, with a discussion that explains the solution and offers insight into how it works. If you're a beginner, *R Cookbook* will help get you started. If you're an experienced data programmer, it will jog your memory and expand your horizons. You'll get the job done faster and learn more about R in the process. Create vectors, handle variables, and perform other basic functions Input and output data Tackle data structures such as matrices, lists, factors, and data frames Work with probability, probability distributions, and random variables Calculate statistics and confidence intervals, and perform statistical tests Create a variety of graphic displays Build statistical models with linear regressions and analysis of variance (ANOVA) Explore advanced statistical techniques, such as finding clusters in your data "Wonderfully readable, *R Cookbook* serves not only as a solutions manual of sorts, but as a truly enjoyable way to explore the R language—one practical example at a time."—Jeffrey Ryan, software consultant and R

package author

Programmer en Java - Claude Delannoy
2020-10-08

De la programmation objet en Java au développement d'applications web Dans cet ouvrage, Claude Delannoy applique au langage Java la démarche pédagogique qui a fait le succès de ses livres sur le C et le C++. Il insiste tout particulièrement sur la bonne compréhension des concepts objet et sur l'acquisition de méthodes de programmation rigoureuses. L'apprentissage du langage se fait en quatre étapes : apprentissage de la syntaxe de base, maîtrise de la programmation objet en Java, initiation à la programmation graphique et événementielle avec la bibliothèque Swing, introduction au développement web avec les servlets Java et les JSR L'ouvrage met l'accent sur les apports des versions 5 à 9 de Java Standard Edition, qui ont fait évoluer la manière de programmer en Java : programmation générique, types énumérés, annotations, streams et expressions lambda, outil JShell, Java Platform Module System (ex-projet Jigsaw), etc. Un chapitre est dédié aux Design Patterns en Java et cette 11e édition présente les nouveautés des versions 10 à 14 de Java SE : déclaration var, variante de l'instruction switch et expression switch, écriture simplifiée des blocs de texte (Text Blocks), etc. Chaque notion nouvelle et chaque fonction du langage sont illustrées de programmes complets dont le code source est disponible en téléchargement sur le site www.editions-eyrolles.com. À qui s'adresse ce livre ? Aux étudiants de licence et de master, ainsi qu'aux élèves d'écoles d'ingénieurs. À tout programmeur ayant déjà une expérience de la programmation (Python, PHP, C/C++, C#...) et souhaitant s'initier au langage Java.

Notes et études documentaires - 1971

Mortalidad Mundial en 2000 -

Le guide complet du langage C -
Claude Delannoy 2020-01-09

La référence des étudiants et des développeurs professionnels Cet ouvrage de référence a été conçu pour

les étudiants de niveau avancé en programmation et pour les développeurs souhaitant approfondir leur connaissance du C ou trouver une réponse précise aux problèmes techniques rencontrés lors du développement d'applications professionnelles. Exhaustif et précis, l'ouvrage explore le langage C dans ses moindres recoins. Il clarifie les points délicats et les ambiguïtés du langage, analyse le comportement qu'on peut attendre d'un code ne respectant pas la norme ou confronté à une situation d'exception. Tout au long de l'ouvrage, des notes soulignent les principales différences syntaxiques entre le C et le C++ , de manière à établir des passerelles entre les deux langages. Une annexe présente les spécificités des deux dernières moutures de la norme ISO du langage, connues sous les noms C99 et C11.
Intelligence Unleashed - Brian Bagnall 2011

Provides instructions and programming code to build robots using LEGO Mindstorms NXT and the Java programming language.

Programmation OpenOffice.org et LibreOffice - Bernard Marcelly
2012-06-28

Suites bureautiques libres, gratuites et multi-plates-formes, OpenOffice.org et LibreOffice comportent plusieurs langages de script dont OOoBasic. Elles sont également munies d'une API permettant de manipuler ses objets. Automatisables et extensibles, elles s'intègrent parfaitement au système d'information de l'entreprise. Le livre de référence sur la programmation OpenOffice.org et LibreOffice Écrit par deux contributeurs majeurs de la communauté francophone, ce livre est une référence incontournable sur le puissant langage de macros OOoBASIC et sur l'API d'OpenOffice.org et de LibreOffice. Il explique comment utiliser l'interface utilisateur liée aux macros et aux scripts afin d'automatiser des tâches répétitives, mais aussi comment tirer parti du langage de OOoBasic pour manipuler des documents, créer des boîtes de dialogue et des formulaires,

exploiter des bases de données externes ou intégrées, intercepter des événements. Chaque point de l'API est décrit grâce à de nombreux exemples de macros et de routines réutilisables. À qui s'adresse cet ouvrage ? Aux utilisateurs d'OpenOffice.org et LibreOffice souhaitant automatiser et étendre leur suite bureautique ; À ceux qui migrent vers OpenOffice.org ou LibreOffice et souhaitent recréer des macros existantes ; Aux développeurs d'applications d'entreprise et services informatiques ayant à intégrer la suite OpenOffice.org et LibreOffice ; Aux étudiants et à tous ceux qui souhaitent s'initier à l'API d'OpenOffice.org et LibreOffice et au langage de macros OOoBASIC. Préface de l'AFUL Zip téléchargeable à récupérer sur le site des éditions Eyrolles :

<http://www.editions-eyrolles.com/Livre/9782212132472/programmation-openoffice-org-et-libreoffice>

Understanding Digital Signal

Processing - Richard G. Lyons
2010-11-01

Amazon.com's Top-Selling DSP Book for Seven Straight Years—Now Fully Updated! Understanding Digital Signal Processing, Third Edition, is quite simply the best resource for engineers and other technical professionals who want to master and apply today's latest DSP techniques. Richard G. Lyons has updated and expanded his best-selling second edition to reflect the newest technologies, building on the exceptionally readable coverage that made it the favorite of DSP professionals worldwide. He has also added hands-on problems to every chapter, giving students even more of the practical experience they need to succeed. Comprehensive in scope and clear in approach, this book achieves the perfect balance between theory and practice, keeps math at a tolerable level, and makes DSP exceptionally accessible to beginners without ever oversimplifying it. Readers can thoroughly grasp the basics and quickly move on to more sophisticated techniques. This edition adds extensive new coverage of FIR and IIR filter analysis

techniques, digital differentiators, integrators, and matched filters. Lyons has significantly updated and expanded his discussions of multirate processing techniques, which are crucial to modern wireless and satellite communications. He also presents nearly twice as many DSP Tricks as in the second edition—including techniques even seasoned DSP professionals may have overlooked. Coverage includes New homework problems that deepen your understanding and help you apply what you've learned Practical, day-to-day DSP implementations and problem-solving throughout Useful new guidance on generalized digital networks, including discrete differentiators, integrators, and matched filters Clear descriptions of statistical measures of signals, variance reduction by averaging, and real-world signal-to-noise ratio (SNR) computation A significantly expanded chapter on sample rate conversion (multirate systems) and associated filtering techniques New guidance on implementing fast convolution, IIR filter scaling, and more Enhanced coverage of analyzing digital filter behavior and performance for diverse communications and biomedical applications Discrete sequences/systems, periodic sampling, DFT, FFT, finite/infinite impulse response filters, quadrature (I/Q) processing, discrete Hilbert transforms, binary number formats, and much more

[Les Annales politiques et littéraires](#)
- Adolphe Brisson 1924

Mastering Rust - Rahul Sharma
2019-01-31

Become proficient in designing, developing and deploying effective software systems using the advanced constructs of Rust Key Features Improve your productivity using the latest version of Rust and write simpler and easier code Understand Rust's immutability and ownership principle, expressive type system, safe concurrency Deep dive into the new domains of Rust like WebAssembly, Networking and Command line tools Book Description

Rust is an empowering language that provides a rare combination of safety, speed, and zero-cost abstractions. Mastering Rust - Second Edition is filled with clear and simple explanations of the language features along with real-world examples, showing you how you can build robust, scalable, and reliable programs. This second edition of the book improves upon the previous one and touches on all aspects that make Rust a great language. We have included the features from latest Rust 2018 edition such as the new module system, the smarter compiler, helpful error messages, and the stable procedural macros. You'll learn how Rust can be used for systems programming, network programming, and even on the web. You'll also learn techniques such as writing memory-safe code, building idiomatic Rust libraries, writing efficient asynchronous networking code, and advanced macros. The book contains a mix of theory and hands-on tasks so you acquire the skills as well as the knowledge, and it also provides exercises to hammer the concepts in. After reading this book, you will be able to implement Rust for your enterprise projects, write better tests and documentation, design for performance, and write idiomatic Rust code. What you will learn

Write generic and type-safe code by using Rust's powerful type system
How memory safety works without garbage collection
Know the different strategies in error handling and when to use them
Learn how to use concurrency primitives such as threads and channels
Use advanced macros to reduce boilerplate code
Create efficient web applications with the Actix-web framework
Use Diesel for type-safe database interactions in your web application

Who this book is for
The book is aimed at beginner and intermediate programmers who already have familiarity with any imperative language and have only heard of Rust as a new language. If you are a developer who wants to write robust, efficient and maintainable software systems and want to become proficient with Rust, this book is for you. It

starts by giving a whirlwind tour of the important concepts of Rust and covers advanced features of the language in subsequent chapters using code examples that readers will find useful to advance their knowledge.

Français Interactif - Karen Kelton
2019-08-15

This textbook includes all 13 chapters of Français interactif. It accompanies www.laits.utexas.edu/fi, the web-based French program developed and in use at the University of Texas since 2004, and its companion site, Tex's French Grammar (2000)

www.laits.utexas.edu/tex/ Français interactif is an open access site, a free and open multimedia resources, which requires neither password nor fees. Français interactif has been funded and created by Liberal Arts Instructional Technology Services at the University of Texas, and is currently supported by COERLL, the Center for Open Educational Resources and Language Learning UT-Austin, and the U.S. Department of Education Fund for the Improvement of Post-Secondary Education (FIPSE Grant P116B070251) as an example of the open access initiative.

Livres de France - 2007

Suites a Buffon, formant avec les oeuvres de cet auteur un cours complet d'histoire naturelle.
Collection accompagnée de planches - Felicien Chapuis 1866

Encyclopedie du commercant dictionnaire du commerce et des marchandises, contenant tout ce qui concerne le commerce de terre et de mer - 1837

Dictionnaire du commerce et des marchandises, par mm. Andraud, A. Blaise [and others]. Publ. sous la direction de m. Guillaumin - Dictionnaire 1852

Ubuntu Linux Unleashed 2021 Edition - Matthew Helmke 2020-08-14

Ubuntu Unleashed 2021 Edition is filled with unique information for everyone who wants to make the most of the Ubuntu Linux operating system, including the latest in Ubuntu mobile

development. This new edition has been thoroughly updated by a long-time Ubuntu community leader to reflect the new Ubuntu 20.04 and the forthcoming Ubuntu 20.10 and 21.04 releases. Former Ubuntu Forum administrator Matthew Helmke covers all you need to know about Ubuntu 20.04 installation, configuration, productivity, multimedia, development, system administration, server operations, networking, virtualization, security, DevOps, and more - including intermediate-to-advanced techniques you won't find in any other book. Helmke introduces Ubuntu's key productivity and Web development tools, programming languages, hardware support, and more. You'll find new and improved coverage of Ubuntu's Unity interface, various types of servers, software repositories, database options, virtualization and cloud services, development tools, monitoring, troubleshooting, Ubuntu's push into mobile and other touch screen devices, and much more. The companion DVD includes the full Ubuntu 20.04 distribution as well as the complete LibreOffice office suite and hundreds of additional programs and utilities. Ubuntu Unleashed provides detailed information on how to... Configure and customize the Unity desktop Get started with multimedia and productivity applications, including LibreOffice Manage Linux services, users, and software packages Administer and run Ubuntu from the command line Automate tasks and use shell scripting Provide secure remote access and configure a secure VPN Manage kernels and modules Administer file, print, email, proxy, LDAP, DNS, and HTTP servers (Apache, Nginx, or alternatives) Learn about new options for managing large numbers of servers Work with databases (both SQL and the newest NoSQL alternatives) Get started with virtualization Build a private cloud with Juju and Charms Learn the basics about popular programming languages including Python, PHP, Perl, and new alternatives such as Go and Rust Learn about Ubuntu's work toward usability on touch-screen and phone devices

Programmer en Erlang - Francesco Cesarini 2010

Programmer en C++ moderne - Claude Delannoy 2019-12-19

Acquérir une parfaite maîtrise du C++ et de la programmation objet Les versions C++11, C++14 et C++17 ont apporté au langage C++ plus que de nouvelles fonctionnalités : une nouvelle façon de programmer. Dès lors, une refonte complète du classique Programmer en langage C++ de Claude Delannoy s'imposait. C'est à cette tâche que s'est attelé l'auteur à l'occasion de cette 10e édition de l'ouvrage, en réécrivant les exemples de code et en préconisant de bonnes pratiques de programmation dans l'esprit de ce C++ moderne. L'ouvrage ainsi remanié commence par une présentation détaillée de la syntaxe de base du langage, s'appuyant dès que possible sur les structures de données de la bibliothèque standard (types string et vector) et sur la déclaration automatique (C++11). Puis il expose les techniques de gestion dynamique basées sur les "pointeurs intelligents" introduits par C++11 et C++14. L'auteur insiste ensuite sur la bonne compréhension des concepts objet et de la programmation générique à l'aide des "patrons". Un chapitre est consacré à la "sémantique de déplacement" introduite par C++11. Plusieurs chapitres sont dédiés aux conteneurs et aux algorithmes de la STL (Standard Template Library). Les nouveautés de C++20 (concepts et contraintes, modules, coroutines...) sont présentées en annexe. Chaque notion nouvelle et chaque fonction du langage est illustrée de programmes complets écrits en C++ moderne, dont le code source est fourni sur le site www.editions-eyrolles.com. Un équivalent en C++03 est proposé quand nécessaire pour les lecteurs amenés à exploiter d'anciens programmes. À qui s'adresse ce livre ? Aux étudiants de cursus universitaires (DUT, licence, master), ainsi qu'aux élèves des écoles d'ingénieurs. À tout programmeur ayant déjà une expérience de la programmation (C, C#, Java, Python, PHP...) et souhaitant

s'initier au langage C++.

Le livre de Java premier langage -

Anne Tasso 2019-09-12

Apprendre Java en douceur Vous avez
décidé de vous initier à la

programmation et souhaitez opter pour
un langage largement utilisé dans le
monde professionnel ? Java se révèle
un choix idéal comme vous le
constaterez dans ce livre conçu pour
1