

Scientific Computing An Introductory Survey Solution Manual

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Financial Engineering with Finite Elements - Juergen Topper 2005-06-24

The pricing of derivative instruments has always been a highly complex and time-consuming activity. Advances in technology, however, have enabled much quicker and more accurate pricing through mathematical rather than analytical models. In this book, the author bridges the divide between finance and mathematics by applying this proven mathematical technique to the financial markets. Utilising practical examples, the author systematically describes the processes involved in a manner accessible to those without a deep understanding of mathematics. * Explains little understood techniques that will assist in the accurate more speedy pricing of options * Centres on the practical application of these useful techniques * Offers a detailed and comprehensive account of the methods involved and is the first to explore the application of these particular techniques to the financial markets

A Programmer's Introduction to Mathematics - Jeremy Kun 2020-05-17

A Programmer's Introduction to Mathematics uses your familiarity with ideas from programming and software to teach mathematics. You'll learn about the central objects and theorems of mathematics, including graphs, calculus, linear algebra, eigenvalues, optimization, and more. You'll also be immersed in the often unspoken cultural attitudes of mathematics, learning both how to read and write proofs while understanding why mathematics is the way it is. Between each technical chapter is an essay describing a different aspect of mathematical culture, and discussions of the insights and meta-insights that constitute mathematical intuition. As you learn, we'll use new mathematical ideas to create wondrous programs, from cryptographic schemes to neural networks to hyperbolic tessellations. Each chapter also contains a set of exercises that have you actively explore mathematical topics on your own. In short, this book will teach you to engage with mathematics. A Programmer's Introduction to Mathematics is written by Jeremy Kun, who has been writing about math and programming for 10 years on his blog "Math Intersect Programming." As of 2020, he works in datacenter optimization at Google. The second edition includes revisions to most chapters, some reorganized content and rewritten proofs, and the addition of three appendices.

Classic Computer Science Problems in Python - David Kopec 2019-03-05

"Highly recommended to everyone interested in deepening their understanding of Python and practical computer science." —Daniel Kenney-Jung, MD, University of Minnesota Key Features Master formal techniques taught in college computer science classes Connect computer science theory to real-world applications, data, and performance Prepare for programmer interviews Recognize the core ideas behind most "new" challenges Covers Python 3.7 Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About The Book Programming problems that seem new or unique are usually rooted in well-known engineering principles. Classic Computer Science Problems in Python guides you through time-tested scenarios, exercises, and algorithms that will prepare you for the "new" problems you'll face when you start your next project. In this

amazing book, you'll tackle dozens of coding challenges, ranging from simple tasks like binary search algorithms to clustering data using k-means. As you work through examples for web development, machine learning, and more, you'll remember important things you've forgotten and discover classic solutions that will save you hours of time. What You Will Learn Search algorithms Common techniques for graphs Neural networks Genetic algorithms Adversarial search Uses type hints throughout This Book Is Written For For intermediate Python programmers. About The Author David Kopec is an assistant professor of Computer Science and Innovation at Champlain College in Burlington, Vermont. He is the author of Dart for Absolute Beginners (Apress, 2014), Classic Computer Science Problems in Swift (Manning, 2018), and Classic Computer Science Problems in Java (Manning, 2020) Table of Contents Small problems Search problems Constraint-satisfaction problems Graph problems Genetic algorithms K-means clustering Fairly simple neural networks Adversarial search Miscellaneous problems

The Algorithm Design Manual - Steven S Skiena 2009-04-05

This newly expanded and updated second edition of the best-selling classic continues to take the "mystery" out of designing algorithms, and analyzing their efficacy and efficiency. Expanding on the first edition, the book now serves as the primary textbook of choice for algorithm design courses while maintaining its status as the premier practical reference guide to algorithms for programmers, researchers, and students. The reader-friendly Algorithm Design Manual provides straightforward access to combinatorial algorithms technology, stressing design over analysis. The first part, Techniques, provides accessible instruction on methods for designing and analyzing computer algorithms. The second part, Resources, is intended for browsing and reference, and comprises the catalog of algorithmic resources, implementations and an extensive bibliography. NEW to the second edition: • Doubles the tutorial material and exercises over the first edition • Provides full online support for lecturers, and a completely updated and improved website component with lecture slides, audio and video • Contains a unique catalog identifying the 75 algorithmic problems that arise most often in practice, leading the reader down the right path to solve them • Includes several NEW "war stories" relating experiences from real-world applications • Provides up-to-date links leading to the very best algorithm implementations available in C, C++, and Java

Quantum Computation and Quantum Information - Michael A. Nielsen 2010-12-09

One of the most cited books in physics of all time, Quantum Computation and Quantum Information remains the best textbook in this exciting field of science. This 10th anniversary edition includes an introduction from the authors setting the work in context. This comprehensive textbook describes such remarkable effects as fast quantum algorithms, quantum teleportation, quantum cryptography and quantum error-correction. Quantum mechanics and computer science are introduced before moving on to describe what a quantum computer is, how it can be used to solve problems faster than 'classical' computers and its real-world implementation. It concludes with an in-depth treatment of quantum information. Containing a wealth of figures and exercises, this well-known

textbook is ideal for courses on the subject, and will interest beginning graduate students and researchers in physics, computer science, mathematics, and electrical engineering.

[The Cambridge Handbook of Computing Education Research](#) - Sally A. Fincher 2019-02-21

This Handbook describes the extent and shape of computing education research today. Over fifty leading researchers from academia and industry (including Google and Microsoft) have contributed chapters that together define and expand the evidence base. The foundational chapters set the field in context, articulate expertise from key disciplines, and form a practical guide for new researchers. They address what can be learned empirically, methodologically and theoretically from each area. The topic chapters explore issues that are of current interest, why they matter, and what is already known. They include discussion of motivational context, implications for practice, and open questions which might suggest future research. The authors provide an authoritative introduction to the field and is essential reading for policy makers, as well as both new and established researchers.

[Numerical Algorithms](#) - Justin Solomon 2015-06-24

Numerical Algorithms: Methods for Computer Vision, Machine Learning, and Graphics presents a new approach to numerical analysis for modern computer scientists. Using examples from a broad base of computational tasks, including data processing, computational photography, and animation, the textbook introduces numerical modeling and algorithmic design.

[Numerical Analysis](#) - Richard L. Burden 2010-08-09

This well-respected text gives an introduction to the theory and application of modern numerical approximation techniques for students taking a one- or two-semester course in numerical analysis. With an accessible treatment that only requires a calculus prerequisite, Burden and Faires explain how, why, and when approximation techniques can be expected to work, and why, in some situations, they fail. A wealth of examples and exercises develop students' intuition, and demonstrate the subject's practical applications to important everyday problems in math, computing, engineering, and physical science disciplines. The first book of its kind built from the ground up to serve a diverse undergraduate audience, three decades later Burden and Faires remains the definitive introduction to a vital and practical subject. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

[**Numerical Solution of Ordinary Differential Equations**](#) - Kendall Atkinson 2011-10-24

A concise introduction to numerical methods and the mathematical framework needed to understand their performance. Numerical Solution of Ordinary Differential Equations presents a complete and easy-to-follow introduction to classical topics in the numerical solution of ordinary differential equations. The book's approach not only explains the presented mathematics, but also helps readers understand how these numerical methods are used to solve real-world problems. Unifying perspectives are provided throughout the text, bringing together and categorizing different types of problems in order to help readers comprehend the applications of ordinary differential equations. In addition, the authors' collective academic experience ensures a coherent and accessible discussion of key topics, including: Euler's method Taylor and Runge-Kutta methods General error analysis for multi-step methods Stiff differential equations Differential algebraic equations Two-point boundary value problems Volterra integral equations Each chapter features problem sets that enable readers to test and build their knowledge of the presented methods, and a related Web site features MATLAB® programs that facilitate the exploration of numerical methods in greater depth. Detailed references outline additional literature on both analytical and numerical aspects of ordinary differential equations for further exploration of individual topics. Numerical Solution of Ordinary Differential Equations is an excellent textbook for courses on the numerical solution of differential equations at the upper-undergraduate and beginning graduate levels. It also serves as a valuable reference for researchers in the fields of mathematics and engineering.

[*The Book of R*](#) - Tilman M. Davies 2016-07-16

The Book of R is a comprehensive, beginner-friendly guide to R, the world's most popular programming language for statistical analysis. Even if you have no programming experience and little more than a grounding in the basics of mathematics, you'll find everything you need to begin using R effectively for statistical analysis. You'll start with the basics, like how to handle data and write simple programs, before moving on to more advanced topics, like producing statistical summaries of your data and performing statistical tests and modeling. You'll even learn how to create impressive data visualizations with R's basic graphics tools and contributed packages, like ggplot2 and ggvis, as well as interactive 3D visualizations using the rgl package. Dozens of hands-on exercises (with downloadable solutions) take you from theory to practice, as you learn: –The fundamentals of programming in R, including how to write data frames, create functions, and use variables, statements, and loops –Statistical concepts like exploratory data analysis, probabilities, hypothesis tests, and regression modeling, and how to execute them in R –How to access R's thousands of functions, libraries, and data sets –How to draw valid and useful conclusions from your data –How to create publication-quality graphics of your results Combining detailed explanations with real-world examples and exercises, this book will provide you with a solid understanding of both statistics and the depth of R's functionality. Make The Book of R your doorway into the growing world of data analysis.

[A First Course in Numerical Methods](#) - Uri M. Ascher 2011-07-14

Offers students a practical knowledge of modern techniques in scientific computing.

[**Introduction to High Performance Computing for Scientists and Engineers**](#) - Georg Hager 2010-07-02

Written by high performance computing (HPC) experts, Introduction to High Performance Computing for Scientists and Engineers provides a solid introduction to current mainstream computer architecture, dominant parallel programming models, and useful optimization strategies for scientific HPC. From working in a scientific computing center, the author

[**The DFT**](#) - William L. Briggs 1995-01-01

This book explores both the practical and theoretical aspects of the Discrete Fourier Transform, one of the most widely used tools in science, engineering, and computational mathematics. Designed to be accessible to an audience with diverse interests and mathematical backgrounds, the book is written in an informal style and is supported by many examples, figures, and problems. Conceived as an "owner's" manual, this comprehensive book covers such topics as the history of the DFT, derivations and properties of the DFT, comprehensive error analysis, issues concerning the implementation of the DFT in one and several dimensions, symmetric DFTs, a sample of DFT applications, and an overview of the FFT.

[**Reference Manual on Scientific Evidence**](#) - 1994

[**Numerical computing with IEEE floating point arithmetic**](#) - Michael L. Overton 2001-01-01

This title provides an easily accessible yet detailed discussion of IEEE Std 754-1985, arguably the most important standard in the computer industry. The result of an unprecedented cooperation between academic computer scientists and the cutting edge of industry, it is supported by virtually every modern computer. Other topics include the floating point architecture of the Intel microprocessors and a discussion of programming language support for the standard.

[Data Mining: Concepts and Techniques](#) - Jiawei Han 2011-06-09

Data Mining: Concepts and Techniques provides the concepts and techniques in processing gathered data or information, which will be used in various applications. Specifically, it explains data mining and the tools used in discovering knowledge from the collected data. This book is referred as the knowledge discovery from data (KDD). It focuses on the feasibility, usefulness, effectiveness, and scalability of techniques of large data sets. After describing

data mining, this edition explains the methods of knowing, preprocessing, processing, and warehousing data. It then presents information about data warehouses, online analytical processing (OLAP), and data cube technology. Then, the methods involved in mining frequent patterns, associations, and correlations for large data sets are described. The book details the methods for data classification and introduces the concepts and methods for data clustering. The remaining chapters discuss the outlier detection and the trends, applications, and research frontiers in data mining. This book is intended for Computer Science students, application developers, business professionals, and researchers who seek information on data mining. Presents dozens of algorithms and implementation examples, all in pseudo-code and suitable for use in real-world, large-scale data mining projects Addresses advanced topics such as mining object-relational databases, spatial databases, multimedia databases, time-series databases, text databases, the World Wide Web, and applications in several fields Provides a comprehensive, practical look at the concepts and techniques you need to get the most out of your data

Scientific Computing with MATLAB and Octave - Alfio Quarteroni 2010-05-30

Preface to the First Edition This textbook is an introduction to Scientific Computing. We will illustrate several numerical methods for the computer solution of certain classes of mathematical problems that cannot be faced by paper and pencil. We will show how to compute the zeros or the integrals of continuous functions, solve linear systems, approximate functions by polynomials and construct accurate approximations for the solution of differential equations. With this aim, in Chapter 1 we will illustrate the rules of the game that computers adopt when storing and operating with real and complex numbers, vectors and matrices. In order to make our presentation concrete and appealing we will adopt the programming environment MATLAB as a faithful companion. We will gradually discover its principal commands, statements and constructs. We will show how to execute all the algorithms that we introduce throughout the book. This will enable us to furnish an immediate quantitative assessment of their theoretical properties such as stability, accuracy and complexity. We will solve several problems that will be raised through exercises and examples, often stemming from scientific applications.

Solutions Manual to accompany An Introduction to Numerical Methods and Analysis - James F. Epperson 2021-09-15

A solutions manual to accompany *An Introduction to Numerical Methods and Analysis, Third Edition* *An Introduction to Numerical Methods and Analysis* helps students gain a solid understanding of a wide range of numerical approximation methods for solving problems of mathematical analysis. Designed for entry-level courses on the subject, this popular textbook maximizes teaching flexibility by first covering basic topics before gradually moving to more advanced material in each chapter and section. Throughout the text, students are provided clear and accessible guidance on a wide range of numerical methods and analysis techniques, including root-finding, numerical integration, interpolation, solution of systems of equations, and many others. This fully revised third edition contains new sections on higher-order difference methods, the bisection and inertia method for computing eigenvalues of a symmetric matrix, a completely re-written section on different methods for Poisson equations, and spectral methods for higher-dimensional problems. New problem sets—ranging in difficulty from simple computations to challenging derivations and proofs—are complemented by computer programming exercises, illustrative examples, and sample code. This acclaimed textbook: Explains how to both construct and evaluate approximations for accuracy and performance Covers both elementary concepts and tools and higher-level methods and solutions Features new and updated material reflecting new trends and applications in the field Contains an introduction to key concepts, a calculus review, an updated primer on computer arithmetic, a brief history of scientific computing, a survey of computer languages and software, and a revised literature review Includes an appendix of proofs of selected theorems and author-hosted companion website with additional exercises, application models, and supplemental resources

Mathematics for Computer Science - Eric Lehman 2017-03-08

This book covers elementary discrete mathematics for computer science and engineering. It emphasizes mathematical definitions and proofs as well as applicable methods. Topics include formal logic notation, proof methods; induction, well-ordering; sets, relations; elementary graph theory; integer congruences; asymptotic notation and growth of functions; permutations and combinations, counting principles; discrete probability. Further selected topics may also be covered, such as recursive definition and structural induction; state machines and invariants; recurrences; generating functions.

An Introduction to Numerical Methods and Analysis - James F. Epperson 2021-07-21

The new edition of the popular introductory textbook on numerical approximation methods and mathematical analysis, with a unique emphasis on real-world application *An Introduction to Numerical Methods and Analysis* helps students gain a solid understanding of a wide range of numerical approximation methods for solving problems of mathematical analysis. Designed for entry-level courses on the subject, this popular textbook maximizes teaching flexibility by first covering basic topics before gradually moving to more advanced material in each chapter and section. Throughout the text, students are provided clear and accessible guidance on a wide range of numerical methods and analysis techniques, including root-finding, numerical integration, interpolation, solution of systems of equations, and many others. This fully revised third edition contains new sections on higher-order difference methods, the bisection and inertia method for computing eigenvalues of a symmetric matrix, a completely re-written section on different methods for Poisson equations, and spectral methods for higher-dimensional problems. New problem sets—ranging in difficulty from simple computations to challenging derivations and proofs—are complemented by computer programming exercises, illustrative examples, and sample code. This acclaimed textbook: Explains how to both construct and evaluate approximations for accuracy and performance Covers both elementary concepts and tools and higher-level methods and solutions Features new and updated material reflecting new trends and applications in the field Contains an introduction to key concepts, a calculus review, an updated primer on computer arithmetic, a brief history of scientific computing, a survey of computer languages and software, and a revised literature review Includes an appendix of proofs of selected theorems and a companion website with additional exercises, application models, and supplemental resources *An Introduction to Numerical Methods and Analysis, Third Edition* is the perfect textbook for upper-level undergraduate students in mathematics, science, and engineering courses, as well as for courses in the social sciences, medicine, and business with numerical methods and analysis components.

Numerical Mathematics and Computing - E. Ward Cheney 2012-05-15

Authors Ward Cheney and David Kincaid show students of science and engineering the potential computers have for solving numerical problems and give them ample opportunities to hone their skills in programming and problem solving. *NUMERICAL MATHEMATICS AND COMPUTING, 7th Edition* also helps students learn about errors that inevitably accompany scientific computations and arms them with methods for detecting, predicting, and controlling these errors. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Finite Difference Methods for Ordinary and Partial Differential Equations - Randall J. LeVeque 2007-01-01

This book introduces finite difference methods for both ordinary differential equations (ODEs) and partial differential equations (PDEs) and discusses the similarities and differences between algorithm design and stability analysis for different types of equations. A unified view of stability theory for ODEs and PDEs is presented, and the interplay between ODE and PDE analysis is stressed. The text emphasizes standard classical methods, but several newer approaches also are introduced and are described in the context of simple motivating examples.

Forthcoming Books - Rose Arny 1997-04

Mathematics for Multimedia - Mladen Victor Wickerhauser 2009-10-30

This textbook presents the mathematics that is foundational to multimedia applications. Featuring a rigorous survey of selected results from algebra and analysis, the work examines tools used to create application software for multimedia signal processing and communication. Replete with exercises, sample programs in Standard C, and numerous illustrations, *Mathematics for Multimedia* is an ideal textbook for upper undergraduate and beginning graduate students in computer science and mathematics who seek an innovative approach to contemporary mathematics with practical applications. The work may also serve as an invaluable reference for multimedia applications developers and all those interested in the mathematics underlying multimedia design and implementation.

Computer Books and Serials in Print - 1985

Numerical Methods in Scientific Computing: - Germund Dahlquist 2008-09-04

This work addresses the increasingly important role of numerical methods in science and engineering. It combines traditional and well-developed topics with other material such as interval arithmetic, elementary functions, operator series, convergence acceleration, and continued fractions.

A Survey of Computational Physics - Rubin H. Landau 2011-10-30

Computational physics is a rapidly growing subfield of computational science, in large part because computers can solve previously intractable problems or simulate natural processes that do not have analytic solutions. The next step beyond Landau's *First Course in Scientific Computing* and a follow-up to Landau and Páez's *Computational Physics*, this text presents a broad survey of key topics in computational physics for advanced undergraduates and beginning graduate students, including new discussions of visualization tools, wavelet analysis, molecular dynamics, and computational fluid dynamics. By treating science, applied mathematics, and computer science together, the book reveals how this knowledge base can be applied to a wider range of real-world problems than computational physics texts normally address. Designed for a one- or two-semester course, *A Survey of Computational Physics* will also interest anyone who wants a reference on or practical experience in the basics of computational physics. Accessible to advanced undergraduates Real-world problem-solving approach Java codes and applets integrated with text Companion Web site includes videos of lectures

Mathematics for Machine Learning - Marc Peter Deisenroth 2020-04-23

The fundamental mathematical tools needed to understand machine learning include linear algebra, analytic geometry, matrix decompositions, vector calculus, optimization, probability and statistics. These topics are traditionally taught in disparate courses, making it hard for data science or computer science students, or professionals, to efficiently learn the mathematics. This self-contained textbook bridges the gap between mathematical and machine learning texts, introducing the mathematical concepts with a minimum of prerequisites. It uses these concepts to derive four central machine learning methods: linear regression, principal component analysis, Gaussian mixture models and support vector machines. For students and others with a mathematical background, these derivations provide a starting point to machine learning texts. For those learning the mathematics for the first time, the methods help build intuition and practical experience with applying mathematical concepts. Every chapter includes worked examples and exercises to test understanding. Programming tutorials are offered on the book's web site.

Scientific Computing with Case Studies - Dianne P. O'Leary 2009-03-19

This book is a practical guide to the numerical solution of linear and nonlinear equations, differential equations, optimization problems, and eigenvalue problems. It treats standard problems and introduces important variants such as sparse systems, differential-algebraic equations, constrained optimization, Monte Carlo simulations, and

parametric studies. Stability and error analysis are emphasized, and the Matlab algorithms are grounded in sound principles of software design and understanding of machine arithmetic and memory management. Nineteen case studies provide experience in mathematical modeling and algorithm design, motivated by problems in physics, engineering, epidemiology, chemistry, and biology. The topics included go well beyond the standard first-course syllabus, introducing important problems such as differential-algebraic equations and conic optimization problems, and important solution techniques such as continuation methods. The case studies cover a wide variety of fascinating applications, from modeling the spread of an epidemic to determining truss configurations.

An Introduction to Numerical Methods and Analysis - James F. Epperson 2013-06-06

Praise for the First Edition ". . . outstandingly appealing with regard to its style, contents, considerations of requirements of practice, choice of examples, and exercises." —Zentrablatt Math ". . . carefully structured with many detailed worked examples . . ." —The Mathematical Gazette ". . . an up-to-date and user-friendly account . . ." —Mathematika *An Introduction to Numerical Methods and Analysis* addresses the mathematics underlying approximation and scientific computing and successfully explains where approximation methods come from, why they sometimes work (or don't work), and when to use one of the many techniques that are available. Written in a style that emphasizes readability and usefulness for the numerical methods novice, the book begins with basic, elementary material and gradually builds up to more advanced topics. A selection of concepts required for the study of computational mathematics is introduced, and simple approximations using Taylor's Theorem are also treated in some depth. The text includes exercises that run the gamut from simple hand computations, to challenging derivations and minor proofs, to programming exercises. A greater emphasis on applied exercises as well as the cause and effect associated with numerical mathematics is featured throughout the book. *An Introduction to Numerical Methods and Analysis* is the ideal text for students in advanced undergraduate mathematics and engineering courses who are interested in gaining an understanding of numerical methods and numerical analysis.

STAR - 1980-06

Data Analysis for Social Science - Elena Llaudet 2022-09-13

An ideal textbook for an introductory course on quantitative methods for social scientists—assumes no prior knowledge of statistics or coding *Data Analysis for Social Science* provides a friendly introduction to the statistical concepts and programming skills needed to conduct and evaluate social scientific studies. Using plain language and assuming no prior knowledge of statistics and coding, the book provides a step-by-step guide to analyzing real-world data with the statistical program R for the purpose of answering a wide range of substantive social science questions. It teaches not only how to perform the analyses but also how to interpret results and identify strengths and limitations. This one-of-a-kind textbook includes supplemental materials to accommodate students with minimal knowledge of math and clearly identifies sections with more advanced material so that readers can skip them if they so choose. Analyzes real-world data using the powerful, open-sourced statistical program R, which is free for everyone to use Teaches how to measure, predict, and explain quantities of interest based on data Shows how to infer population characteristics using survey research, predict outcomes using linear models, and estimate causal effects with and without randomized experiments Assumes no prior knowledge of statistics or coding Specifically designed to accommodate students with a variety of math backgrounds Provides cheatsheets of statistical concepts and R code Supporting materials available online, including real-world datasets and the code to analyze them, plus—for instructor use—sample syllabi, sample lecture slides, additional datasets, and additional exercises with solutions

Scientific and Technical Aerospace Reports -

Guide to Scientific Computing in C++ - Joe Pitt-Francis 2012-02-15

This easy-to-read textbook/reference presents an essential guide to object-oriented C++ programming for scientific computing. With a practical focus on learning by example, the theory is supported by numerous exercises.

Features: provides a specific focus on the application of C++ to scientific computing, including parallel computing using MPI; stresses the importance of a clear programming style to minimize the introduction of errors into code; presents a practical introduction to procedural programming in C++, covering variables, flow of control, input and output, pointers, functions, and reference variables; exhibits the efficacy of classes, highlighting the main features of object-orientation; examines more advanced C++ features, such as templates and exceptions; supplies useful tips and examples throughout the text, together with chapter-ending exercises, and code available to download from Springer.

Python for Data Analysis - Wes McKinney 2017-09-25

Get complete instructions for manipulating, processing, cleaning, and crunching datasets in Python. Updated for Python 3.6, the second edition of this hands-on guide is packed with practical case studies that show you how to solve a broad set of data analysis problems effectively. You'll learn the latest versions of pandas, NumPy, IPython, and Jupyter in the process. Written by Wes McKinney, the creator of the Python pandas project, this book is a practical, modern introduction to data science tools in Python. It's ideal for analysts new to Python and for Python programmers new to data science and scientific computing. Data files and related material are available on GitHub. Use the IPython shell and Jupyter notebook for exploratory computing Learn basic and advanced features in NumPy (Numerical Python) Get started with data analysis tools in the pandas library Use flexible tools to load, clean, transform, merge, and reshape data Create informative visualizations with matplotlib Apply the pandas groupby facility to slice, dice, and summarize datasets Analyze and manipulate regular and irregular time series data Learn how to solve real-world data analysis problems with thorough, detailed examples

The Data Science Design Manual - Steven S. Skiena 2017-07-01

This engaging and clearly written textbook/reference provides a must-have introduction to the rapidly emerging interdisciplinary field of data science. It focuses on the principles fundamental to becoming a good data scientist and the key skills needed to build systems for collecting, analyzing, and interpreting data. The Data Science Design Manual is a source of practical insights that highlights what really matters in analyzing data, and provides an intuitive understanding of how these core concepts can be used. The book does not emphasize any particular programming language or suite of data-analysis tools, focusing instead on high-level discussion of important design principles. This easy-to-read text ideally serves the needs of undergraduate and early graduate students embarking on an "Introduction to Data Science" course. It reveals how this discipline sits at the intersection of statistics, computer science, and machine learning, with a distinct heft and character of its own. Practitioners in these and related fields will find this book perfect for self-study as well. Additional learning tools: Contains "War Stories," offering perspectives on how data science applies in the real world Includes "Homework Problems," providing a wide range of exercises and projects for self-study Provides a complete set of lecture slides and online video lectures at www.data-manual.com Provides "Take-Home Lessons," emphasizing the big-picture concepts to learn from each chapter Recommends exciting "Kaggle Challenges" from the online platform Kaggle Highlights "False

Starts," revealing the subtle reasons why certain approaches fail Offers examples taken from the data science television show "The Quant Shop" (www.quant-shop.com)

Scientific Computing - Michael T. Heath 2018-11-14

This book differs from traditional numerical analysis texts in that it focuses on the motivation and ideas behind the algorithms presented rather than on detailed analyses of them. It presents a broad overview of methods and software for solving mathematical problems arising in computational modeling and data analysis, including proper problem formulation, selection of effective solution algorithms, and interpretation of results. In the 20 years since its original publication, the modern, fundamental perspective of this book has aged well, and it continues to be used in the classroom. This Classics edition has been updated to include pointers to Python software and the Chebfun package, expansions on barycentric formulation for Lagrange polynomial interpolation and stochastic methods, and the availability of about 100 interactive educational modules that dynamically illustrate the concepts and algorithms in the book. *Scientific Computing: An Introductory Survey, Second Edition* is intended as both a textbook and a reference for computationally oriented disciplines that need to solve mathematical problems.

Scientific and Technical Books and Serials in Print - 1989

Advanced Engineering Mathematics - Michael Greenberg 2013-09-20

Appropriate for one- or two-semester Advanced Engineering Mathematics courses in departments of Mathematics and Engineering. This clear, pedagogically rich book develops a strong understanding of the mathematical principles and practices that today's engineers and scientists need to know. Equally effective as either a textbook or reference manual, it approaches mathematical concepts from a practical-use perspective making physical applications more vivid and substantial. Its comprehensive instructional framework supports a conversational, down-to-earth narrative style offering easy accessibility and frequent opportunities for application and reinforcement.

Scientific Computing - Michael Heath 2001-07-17

Heath 2/e, presents a broad overview of numerical methods for solving all the major problems in scientific computing, including linear and nonlinear equations, least squares, eigenvalues, optimization, interpolation, integration, ordinary and partial differential equations, fast Fourier transforms, and random number generators. The treatment is comprehensive yet concise, software-oriented yet compatible with a variety of software packages and programming languages. The book features more than 160 examples, 500 review questions, 240 exercises, and 200 computer problems. Changes for the second edition include: expanded motivational discussions and examples; formal statements of all major algorithms; expanded discussions of existence, uniqueness, and conditioning for each type of problem so that students can recognize "good" and "bad" problem formulations and understand the corresponding quality of results produced; and expanded coverage of several topics, particularly eigenvalues and constrained optimization. The book contains a wealth of material and can be used in a variety of one- or two-term courses in computer science, mathematics, or engineering. Its comprehensiveness and modern perspective, as well as the software pointers provided, also make it a highly useful reference for practicing professionals who need to solve computational problems.