

The Last Hero Discworld Terry Pratchett S

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The Orphan's Tales: In the Cities of Coin and Spice - Catherynne Valente
2007-10-30

Catherynne M. Valente enchanted readers with her spellbinding In the Night Garden. Now she continues to weave her storytelling magic in the next book of Orphan's Tales—an epic of the fantastic and the exotic, the monstrous and mysterious, that will transport you far away from the everyday. . . . Her name and origins are unknown, but the endless tales inked upon this orphan's eyelids weave a spell over all who listen to her read her secret history. And who can resist the stories she tells? From the Lake of the Dead and the City of Marrow to the artists who remain behind in a ghost city of spice, here are stories of hedgehog warriors and winged skeletons, loyal leopards and sparrow calligraphers. Nothing is too fantastic, anything can happen, but you'll never guess what comes next in these intimately linked adventures of firebirds and djinn, singing manticores, mutilated unicorns, and women made entirely of glass and gears. Graced with the magical illustrations of Michael Kaluta, In the Cities of Coins and

Spice is a book of dreams and wonders unlike any you've ever encountered. Open it anywhere and you will fall under its spell. For here the story never ends and the magic is only beginning. . . .

The Folklore of Discworld - Terry Pratchett
2010-07-06

NOW UPDATED to include material on the Discworld books up to Raising Steam. Most of us grow up having always known to touch wood or cross our fingers, and what happens when a princess kisses a frog or a boy pulls a sword from a stone, yet sadly some of these things are now beginning to be forgotten. Legends, myths, fairytales: our world is made up of the stories we told ourselves about where we came from and how we got there. It is the same on Discworld, except that beings which on Earth are creatures of the imagination - like vampires, trolls, witches and, possibly, gods - are real, alive and in some cases kicking on the Disc. In The Folklore of Discworld, Terry Pratchett teams up with leading British folklorist Jacqueline Simpson to take an irreverent yet illuminating look at the living myths and folklore that are reflected,

celebrated and affectionately libelled in the uniquely imaginative universe of Discworld.

The Ankh-Morpork Archives - Terry Pratchett 2019-11-12

Think you know Ankh-Morpork? Think again. In this top-secret guide, intrepid explorers will receive a first-hand experience of the real city. If you've ever wondered where Unseen University students wet their whistles (while avoiding their teachers as they do the same), or pondered just what the Assassins' Guild constitutes a proper means of inhumation - there are standards to be upheld - then this is the book for you. That's right, have yourself a glimpse of what actually goes on in the city's societies. Cut the chaff, peek behind the curtain, see how the sausage gets made . . . err, you get the idea. Just don't let the Thieves' Guild catch you with this. They won't appreciate their methods being flogged behind their back. Flogging's their job. Completely revamped and redesigned, this full-colour book contains material from Discworld Diaries across the decades.

The Discworld Graphic Novels: The Colour of Magic and The Light Fantastic - Terry Pratchett 2020-03-26

Imagine a flat world, sitting on the backs of four elephants, who hurtle through space balanced on a giant turtle. The Discworld is a place (and a time) parallel to our own - but also very different. That is the setting for Terry Pratchett's phenomenally successful Discworld series, which now celebrates its 25th anniversary. The Discworld Graphic Novels presents the very first two volumes of this much-loved series in graphic novel form. First published fifteen years ago, these fully illustrated versions are now issued for the first time in hardback. Introduced here are the bizarre

misadventures of Twoflower, the Discworld's first ever tourist, and possibly - portentously - its last, and his guide Rincewind, the spectacularly inept wizard. Not to mention the Luggage, which has a mind of its own.

Guards! Guards! - Terry Pratchett 2014

FANTASY. This is where the dragons went. They lie ...not dead, not asleep, but ...dormant. And although the space they occupy isn't like normal space, nevertheless they are packed in tightly. They could put you in mind of a can of sardines, if you thought sardines were huge and scaly. And presumably, somewhere, there's a key...GUARDS! GUARDS! is the eighth Discworld novel - and after this, dragons will never be the same again!

The Last Hero - Terry Pratchett 2007
Science fiction-roman.

Grumpy Tortoise - Michael Buxton 2020
Stylish board books featuring a fearful feline learning to be brave, a shy chameleon in search of its true self, and more. These are hilarious inspirational tales for toddlers focusing on everyday emotions.

The Rincewind Trilogy - Terry Pratchett 2001

"The Rincewind Trilogy" is a bumper volume containing the complete text of two novels and one novella, all starring one of the Discworld's most popular characters: the Wizard Rincewind and his irrepressible - and quite intractable - Luggage.

Rincewind the Wizzard - Terry Pratchett 1999

Includes "The Colour of Magic", "The Light Fantastic", "Sourcery" and "Eric".

Terry Pratchett's Discworld Colouring Book - 2016

The Ultimate Discworld Companion - Terry Pratchett 2021-11-11
The absolute, comprehensive, from Tiffany Aching to Jack Zweiblum

guide to all things Discworld, fully illustrated by Paul Kidby. The Discworld, as everyone knows, is a flat world balanced on the back of four elephants which, in turn, stand on the shell of the giant star turtle, the Great A'Tuin, as it slowly swims through space. It is also the global publishing phenomenon with sales of over 70 million books worldwide (but who's counting?). There's an awful lot of Discworld to keep track of. But fear not! Help is at hand. For the very first time, everything (and we mean everything) you could possibly want to know has been crammed into one place. If you need a handy guide to locales from Ankh-Morpork to Zemphis . . . If you can't tell your Achmed the Mads from your Jack Zweiblumens . . . If your life depends on distinguishing between the Agatean Empire and the Zoons . . . Look no further. Compiled and perfected by Stephen Briggs, the man behind The Ultimate Discworld Companion's predecessor Turtle Recall, this is your ultimate guide to Sir Terry Pratchett's beloved fantasy world.

The Colour Of Magic - Terry Pratchett
2022-09-27

NAMED AS ONE OF THE BBC'S 100 MOST INSPIRING NOVELS 'It was octarine, the colour of magic. It was alive and glowing and vibrant and it was the undisputed pigment of the imagination . . .' Somewhere between thought and reality exists the Discworld, a magical world not totally unlike our own. Except for the fact that it travels through space on the shoulders of four giant elephants who in turn stand on the shell of an astronomically huge star turtle, of course. Rincewind is the world's worst wizard who has just been handed a very important job: to look after the world's first tourist, upon whose survival rests the peace and prosperity of the land.

Unfortunately, their journey across the Disc includes facing robbers, monsters, mercenaries, and Death himself. And the whole thing's just a game of the gods that might send them over the edge . . . 'If you've never read a Discworld novel, what's the matter with you?' Guardian 'Pratchett uses his other world to hold up a distorting mirror to our own' The Times The Colour of Magic is the first book in the Wizards series, but you can read the Discworld novels in any order.

Cardinal - Henry Morton Robinson
1979-01-03

The Light Fantastic - Terry Pratchett
2000-02-02

Terry Pratchett's profoundly irreverent novels are consistent number one bestsellers in England, where they have garnered him a revered position in the halls of parody next to Mark Twain, Kurt Vonnegut, Douglas Adams, and Carl Hiaasen. In The Light Fantastic only one individual can save the world from a disastrous collision. Unfortunately, the hero happens to be the singularly inept wizard Rincewind, who was last seen falling off the edge of the world...

Equal Rites - Terry Pratchett
2009-11-24

'They say that a little knowledge is a dangerous thing, but it is not one half so bad as a lot of ignorance.' Everybody knows there's no such thing as a female wizard. So when the wizard Drum Billet accidentally passes on his staff of power to an eighth daughter of an eighth son, a girl called Eskarina (Esk, for short), the misogynistic world of wizardry wants nothing to do with her. Thankfully Granny Weatherwax, the Discworld's most famous witch, has plenty of experience ignoring the status quo. With Granny's help, Esk sneaks her way into the magical

Unseen University and befriends apprentice wizard Simon. But power is unpredictable, and these bright young students soon find themselves in a whole new dimension of trouble. Let the battle of the sexes begin . . . 'If you've never read a Discworld novel, what's the matter with you?' Guardian 'Pratchett uses his other world to hold up a distorting mirror to our own' The Times Equal Rites is the first book in the Witches series, but you can read the Discworld novels in any order.

The Last Hero - Terry Pratchett
2016-09-01

A short but perfectly formed complete Discworld novel, fully illustrated in lavish colour throughout, THE LAST HERO is an essential part of any Discworld collection. It stars the legendary Cohen the Barbarian, a legend in his own lifetime. Cohen can remember when a hero didn't have to worry about fences and lawyers and civilisation, and when people didn't tell you off for killing dragons. But he can't always remember, these days, where he put his teeth... So now, with his ancient sword and his new walking stick and his old friends - and they're very old friends - Cohen the Barbarian is going on one final quest. He's going to climb the highest mountain in the Discworld and meet his gods. The last hero in the world is going to return what the first hero stole. With a vengeance. That'll mean the end of the world, if no one stops him in time.

Sourcery - Terry Pratchett 2012-07-09
The Discworld is very much like our own - if our own were to consist of a flat planet balanced on the back of four elephants which stand on the back of a giant turtle, that is . . . All this books and stuff, that isn't what it should all be about. What we need is real wizardry. Once there was an eighth son of an eighth son, a wizard squared, a source of magic. A

Sourcerer. Unseen University, the most magical establishment on the Discworld, has finally got its wish: the emergence of a wizard more powerful than they've ever seen. You'd think the smartest men on the Disc would have been a little more careful what they wished for. As the drastic consequences of sourcery begin to unfold, one wizard holds the solution in his cowardly, incompetent hands. Rincewind must take the University's most precious artefact, the very embodiment of magic itself, and deliver it halfway across the disc to safety . . . If he doesn't make it, the death of all wizardry is at hand. And the end of the world, depending who you listen to. The Discworld novels can be read in any order but Sourcery is the third book in the Wizards series. --

Snuff - Terry Pratchett 2011-10-11
"Pratchett . . . has a satirist's instinct for the absurd and a cartoonist's eye for the telling detail." -Daily Telegraph (London)
"The purely funniest English writer since Wodehouse." -Washington Post
Book World Sam Vimes, watch commander of Ankh-Morpork, is at long last taking a much-needed (and well deserved) vacation. But, of course, this is Discworld®, where nothing goes as planned—and before Vimes can even change his cardboard-soled boots for vacationer's slippers, the gruff watch commander soon finds himself enmeshed in a fresh fiasco fraught with magic, cunning, daring, and (for the reader more than for poor Vimes) endless hilarity. Did he really expect time off? As Vimes himself says in Feet of Clay, "there's some magical creature called 'overtime,' only no one's even seen its footprints." Following the New York Times bestselling Unseen Academichals, Terry Pratchett delivers an enthralling new tale from a place of insuperable adventure:

Discworld. Discworld® is a registered trademark.

And Then I Woke Up - Malcolm Devlin
2022-04-12

In the tradition of Mira Grant and Stephen Graham Jones, Malcolm Devlin's *And Then I Woke Up* is a creepy, layered, literary story about false narratives and their ability to divide us. "A scathing portrait of the world we live in and a running commentary on what's story, what's truth, and what's not."—Stephen Graham Jones In a world reeling from an unusual plague, monsters lurk in the streets while terrified survivors arm themselves and roam the countryside in packs. Or perhaps something very different is happening. When a disease affects how reality is perceived, it's hard to be certain of anything... Spence is one of the "cured" living at the Ironside rehabilitation facility. Haunted by guilt, he refuses to face the changed world until a new inmate challenges him to help her find her old crew. But if he can't tell the truth from the lies, how will he know if he has earned the redemption he dreams of? How will he know he hasn't just made things worse? At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Tiffany Aching 4-Book Collection - Terry Pratchett 2014-08-05

This collection includes all four Tiffany Aching novels in Terry Pratchett's beloved and bestselling Discworld series. The Wee Free Men: Armed with only a frying pan and her common sense, young witch-to-be Tiffany Aching must defend her home against the monsters of Fairyland. Luckily she has some very unusual help: the local Nac Mac Feegle—aka the Wee Free Men—a clan of fierce, sheep-stealing, sword-wielding, six-inch-high blue men. Together they must face headless horsemen,

ferocious grimhounds, terrifying dreams come true, and ultimately the sinister Queen of the Elves herself. . . . *A Hat Full of Sky*: Tiffany Aching is ready to begin her apprenticeship in magic. She expects spells and magic—not chores and ill-tempered nanny goats! Surely there must be more to witchcraft than this! What Tiffany doesn't know is that an insidious, disembodied creature is pursuing her. In the end, it will take all of Tiffany's inner strength to save herself ... if it can be done at all. *Wintersmith*: When the Spirit of Winter takes a fancy to Tiffany Aching, he wants her to stay in his gleaming, frozen world. Forever. It will take the young witch's skill and cunning, as well as help from the legendary Granny Weatherwax and the irrepressible Wee Free Men, to survive until Spring. Because if Tiffany doesn't make it to Spring—Spring won't come. *I Shall Wear Midnight*: As the witch of the Chalk, Tiffany Aching performs the distinctly unglamorous work of caring for the needy. But someone—or something—is inciting fear, generating dark thoughts and angry murmurs against witches. Tiffany must find the source of unrest and defeat the evil at its root. Aided by the tiny-but-tough Wee Free Men, Tiffany faces a dire challenge, for if she falls, the whole Chalk falls with her. . . .

Small Gods - Terry Pratchett
2016-07-28

'Just because you can't explain it, doesn't mean it's a miracle.' In the beginning was the Word. And the Word was: 'Hey, you!' This is the Discworld, after all, and religion is a controversial business. Everyone has their own opinion, and indeed their own gods, of every shape and size, and all elbowing for space at the top. In such a competitive environment, it's certainly not

helpful to be reduced to appearing in the form of a tortoise, a manifestation far below god-like status in anyone's book. In such instances, you need an acolyte, and fast: for the Great God Om, Brutha the novice is the Chosen One – or at least the only One available. He wants peace and justice and brotherly love. He also wants the Inquisition to stop torturing him now, please... Now adapted into graphic novel form with new artwork by Ray Friesen.

The Art of Discworld - Terry Pratchett 2006-10-17

A sumptuous illustrated journey through Pratchett's bestselling Discworld universe, this lavish full-color volume is the ultimate holiday gift for the legions of fans.

Thief Of Time - Terry Pratchett 2017-11-28

A beautiful new hardback edition of the classic Discworld novel. Time is a resource. Everyone knows it has to be managed. And on Discworld that is the job of the Monks of History, who store it and pump it from the places where it's wasted (like underwater - how much time does a codfish need?) to places like cities, where there's never enough time. But the construction of the world's first truly accurate clock starts a race against, well, time for Lu Tze and his apprentice Lobsang Ludd. Because it will stop time. And that will only be the start of everyone's problems.

The Last Hero - Terry Pratchett 2002-08-20

Cohen the Barbarian. He's been a legend in his own lifetime. He can remember the good old days of high adventure, when being a Hero meant one didn't have to worry about aching backs and lawyers and civilization. But these days, he can't always remember just where he put his teeth... So now, with his ancient (yet still trusty) sword and new walking stick in hand, Cohen gathers

a group of his old -- very old -- friends to embark on one final quest. He's going to climb the highest mountain of Discworld and meet the gods. It's time the Last Hero in the world returns what the first hero stole. Trouble is, that'll mean the end of the world, if no one stops him in time.

Eric - Terry Pratchett 2012-12-20
Eric calls up a demon to grant him three wishes - but what he gets is the Discworld's most incompetent wizard... Eric is the Discworld's only demonology hacker. The trouble is, he's not very good at it. All he wants is the usual three wishes: to be immortal, rule the world and have the most beautiful woman fall madly in love with him. The usual stuff. But what he gets is Rincewind, the Disc's most incompetent wizard, and Rincewind's Luggage (the world's most dangerous travel accessory) into the bargain. Terry Pratchett's hilarious take on the Faust legend stars many of the Discworld's most popular characters in an outrageous adventure that will leave Eric wishing once more - this time, quite fervently, that he'd never been born.

The Last Hero - Linden A. Lewis 2022-11-08

The flame of rebellion burns across the solar system in this dazzling conclusion to Linden A. Lewis's stunning First Sister trilogy perfect for fans of Red Rising, The Handmaid's Tale, and The Expanse. Astrid is finally free of the Sisterhood, yet her name carries on. She's called the Unchained by those she's inspired and the Heretic by those who want her voiceless once more. Now Astrid uses knowledge of the Sisterhood's inner workings against them, aiding the moonborn in raids against abbeys and Cathedrals, all the while exploring the mysteries of her forgotten past. However, the Sisterhood thrives under the newly

appointed Mother Lilian I, who's engaged in high-stakes politics among the Warlords and the Aunts to rebuild the Sisterhood in her own image. But the evil of the Sisterhood can't be purged with anything less than fire.... Meanwhile, Hiro val Akira is a rebel without an army, a Dagger without a Rapier. As protests rock the streets of Cytherea, Hiro moves in the shadows, driven by grief and vengeance, as they hunt the man responsible for all their pain: their father.... Transformed by the Genekey virus, Luce navigates the growing schism within the Asters on Ceres. Hurting in her new body, she works to bridge two worlds seemingly intent on mutual destruction. All while mourning her fallen brother, though Lito sol Lucius's memory may yet live on. Yet Souji val Akira stands in judgment on them all, plotting the future for all of humanity, and running out of time before war erupts between the Icarii and Geans. But can even the greatest human intellect outwit the Synthetics? The emotional First Sister trilogy comes to a sensational climax in this final installment, and is a must-read for science fiction fans everywhere.

Turtle Recall - Terry Pratchett
2014-04-08

For every Pratchett fan, the must-have fully updated guidebook to Discworld! The Discworld, as everyone knows, is a flat world balanced on the backs of four elephants which, in turn, stand on the shell of the giant star turtle, the Great A'Tuin, as it slowly swims through space. It is also a global publishing phenomenon with sales of nearly 85 million books worldwide (and counting). With 39 books in the canon, not including the various guides, maps, diaries, and other tie-in volumes, there's a lot of Discworld to keep track of—more than most fans can manage without magic. *Turtle Recall* is the ultimate

authority on probably the most heavily populated—certainly the most hilarious—setting in fantasy literature and includes a guide to Discworld locales from Ankh-Morpork to Zemphis, as well as information to help you distinguish Achmed the Mad from Jack Zweiblum and the Agatean Empire from the Zoons. Plus much, much more. Covering everything from *The Colour of Magic*, the first Discworld novel, through *Snuff!*, *Turtle Recall: The Discworld Companion* . . . So Far is the most up-to-the-minute encyclopedia of Terry Pratchett's extraordinary universe available.

Terry Pratchett's Discworld Imaginarium - Paul Kidby 2017-11-23
Paul Kidby, Sir Terry Pratchett's artist of choice, provided the illustrations for *The Last Hero*, designed the covers for the Discworld novels since 2002 and is the author of the bestseller *The Art Of Discworld*. Now, Paul Kidby has collected the very best of his Discworld illustrations in this definitive volume, including 40 pieces never before seen, 30 pieces that have only appeared in foreign editions, limited editions and BCA editions, and 17 book cover illustrations since 2004 that have never been seen without cover text. If Terry Pratchett's pen gave his characters life, Paul Kidby's brush allowed them to live it, and nowhere is that better illustrated than in this magnificent book.

The Amazing Maurice and His Educated Rodents - Terry Pratchett 2009-10-06
Carnegie Medal Winner * New York Public Library Books for the Teen Age * VOYA Best Science Fiction, Fantasy, and Horror * ALA Best Fiction for Young Adults * Book Sense Pick
The Amazing Maurice runs the perfect Pied Piper scam. This streetwise alley cat knows the value of cold, hard cash and can talk his way into and out of

anything. But when Maurice and his cohorts decide to con the town of Bad Blinitz, it will take more than fast talking to survive the danger that awaits. For this is a town where food is scarce and rats are hated, where cellars are lined with deadly traps, and where a terrifying evil lurks beneath the hunger-stricken streets.... Set in Terry Pratchett's beloved Discworld, this masterfully crafted, gripping read is both compelling and funny. When one of the world's most acclaimed fantasy writers turns a classic fairy tale on its head, no one will ever look at the Pied Piper—or rats—the same way again!

Terry Pratchett's Discworld

Imaginarium - Paul Kidby 2018-04-24
Paul Kidby, Sir Terry Pratchett's artist of choice, provided the illustrations for The Last Hero, designed the covers for the Discworld novels since 2002 and is the author of the bestseller The Art Of Discworld. Now, Paul Kidby has collected the very best of his Discworld illustrations in this definitive volume, including 40 pieces never before seen, 30 pieces that have only appeared in foreign editions, limited editions and BCA editions, and 17 book cover illustrations since 2004 that have never been seen without cover text. If Terry Pratchett's pen gave his characters life, Paul Kidby's brush allowed them to live it, and nowhere is that better illustrated than in this magnificent book.

Pyramids - Terry Pratchett 1999-03-16
Being trained by the Assassin's Guild in Ankh-Morpork did not fit Teppic for the task assigned to him by fate. He inherited the throne of the desert kingdom of Djelibeybi rather earlier than he expected (his father wasn't too happy about it either), but that was only the beginning of his problems... PYRAMIDS (THE BOOK OF

GOING FORTH) IS THE SEVENTH DISCWORLD NOVEL - AND THE MOST OUTRAGEOUSLY FUNNY TO DATE.

Reaper Man - Terry Pratchett
2009-10-13

They say there are only two things you can count on ... But that was before DEATH started pondering the existential. Of course, the last thing anyone needs is a squeamish Grim Reaper and soon his Discworld bosses have sent him off with best wishes and a well-earned gold watch. Now DEATH is having the time of his life, finding greener pastures where he can put his scythe to a whole new use. But like every cutback in an important public service, DEATH's demise soon leads to chaos and unrest -- literally, for those whose time was supposed to be up, like Windle Poons. The oldest geezer in the entire faculty of Unseen University - home of magic, wizardry, and big dinners -- Windle was looking forward to a wonderful afterlife, not this boring been-there-done-that routine. To get the fresh start he deserves, Windle and the rest of Ankh-Morpork's undead and underemployed set off to find DEATH and save the world for the living (and everybody else, of course).

The Bromeliad Trilogy - Terry Pratchett 2022-04-14

All three instalments of the amazing Bromeliad trilogy available again in one very special edition. To the thousands of tiny nomes living under the floorboards of a large department Store, there is no Outside. No Day or Night, no Sun or Rain. They're just daft old legends. Until they hear the devastating news that the Store is to be demolished... And so, their journey begins. From the store to an abandoned quarry - where they find the monster Jekub - and on to a place where they must steal one of those space shuttle things, all the nomes want is to get home again. They don't

mean to cause any trouble... A magnificent trilogy of tales about a race of little people struggling to survive in a world full of humans. 'Pratchett gives his cast plenty of personality and fuels the plot with nonstop comedy.' Kirkus Reviews 'Witty, funny, wise and altogether delightful.' Locus From the world's number one fantasy writer, Terry Pratchett.

The New Discworld Companion - Terry Pratchett 2004

The Discworld is an unpredictable place, what with rivers you can skateboard across (if they weren't so knobbly), rocks that like a stroll about of an evening and points of raw magic that can turn a body inside out soon as look at it. For safety's sake, you need a guide! The DISCWORLD COMPANION contains everything you need to know about the Discworld. This edition, the first major revision since HOGFATHER was published (1997), covers the eight DISCWORLD novels from JINGO onwards, including THE LAST HERO and MAURICE AND HIS AMAZING EDUCATED RODENTS, as well as the Diaries, the plays and other Discworld Spinoffery.

Thud! - Terry Pratchett 2023-05-25
Vroom Valley? That was where the trolls ambushed the dwarfs, or the dwarfs ambushed the trolls. It was very far away. It was a long time ago. But if he doesn't solve the murder of just one dwarf, Command Sam Vimes of Ankh-Morpork City Watch is going to see it fought again, right outside his office. With his beloved Watch crumbling around him and his war-drums sounding, he must unravel every clue, outwit every assassin and brave any darkness to find the solution. And darkness is following him. Oh . . . and at six o'clock every day, without fail, with no excuses, he must go home to read *Where's My Cow?*, with all the right farmyard noises, to his little boy.

There are some things you have to do!
The Pratchett Portfolio - Terry Pratchett 1996

Terry Pratchett's incredible Discworld, floating through space on the backs of four elephants* standing on a giant turtle, supports some of the most popular characters ever imagined in the world of fantasy fiction. But the Discworld people are real, and here they are, warts (except, of course, in the case of Granny Weatherwax) and all, from Rincewind the incompetent wizard to Greebo, the rather too human cat. *once there were five, but that's another story

Guards! Guards!: The Play - Terry Pratchett 2011-10-31

Terry Pratchett's infamous city of Ankh-Morpork is under threat from a 60-foot fire-breathing dragon, summoned by a secret society of malcontented tradesmen. Defending Ankh-Morpork against this threat is the entire, underpaid, undervalued City Night Watch - a drunken and world-weary Captain, a cowardly and overweight Sergeant, a small opportunistic Corporal of dubious parentage...and their newest recruit, Lance Constable Carrot, who is upright, literal, law-abiding and keen. Aiding them in their fight for truth, justice and the Ankh-Morporkian way are a small swamp dragon and the Librarian of Unseen University (who just happens to be an orang-utan).

Interesting Times - Terry Pratchett 2008-12-05

'There is a curse. They say: may you live in interesting times . . .' This is the worst thing you can wish on a citizen of Discworld. Especially for the magically challenged Rincewind, who has already had far too much excitement in his life.

Unfortunately, the unlucky wizard always seems to end up in the middle of, well, absolutely everything. So

when a request for a 'Great Wizzard' arrives from the faraway Counterweight Continent, it's obviously Rincewind who's sent. For one thing, he's the only one who spells wizard that way. Once again Rincewind is thrown headfirst into a dangerous adventure. For the oldest empire on the Disc is in turmoil and Chaos is building. And, for some reason, someone believes Rincewind will have a vital role in the coming war . . . 'Pratchett is a comic genius' Daily Express 'Funny, delightfully inventive, and refuses to lie down in its genre' Observer Interesting Times is the fifth book in the Wizards series, but you can read the Discworld novels in any order.

The Last Continent - Terry Pratchett
2016-10-20

A beautiful hardback edition of the classic Discworld novel 'Anything you do in the past changes the future. The tiniest little actions have huge consequences. You might tread on an ant now and it might entirely prevent someone from being born in the

future.' There's nothing like the issue of evolution to get under the skin of academics. Even if their field of expertise is magic rather than biology. With the best and most interfering minds of Unseen University somehow left in charge at a critical evolutionary turning point, the Discworld's last continent needs a saviour... Who is this hero striding across the red desert? Sheep shearer, beer drinker, bush ranger, and someone who'll even eat a Meat Pie Floater when he's sober. In fact, it's Rincewind, a wizard so inept he can't even spell wizard. He's the only hero left. Still...no worries, eh?

The Last Hero - Terry Pratchett 2002
With 16 pp. of new full-color illustrations, this Discworld tale from the bestselling author is sure to be the ultimate holiday gift for legions of Pratchett fans. The legendary Cohen the Barbarian gathers his old friends to embark on one final quest--he's going to climb the highest mountain in Discworld and meet the gods to settle some issues. Full-color illustrations.